Retrospective

Project: CPS   **Date: March 12 2024**   **Next Retro Date: April 10 2024**

COOL

Code Review
- Sourabh - Team collaboration for code review and code quality.
- Toine - code review process working well
- Priyank : Code Review practises and our reference pages to help anyone follow the best practises.
- Halil - Learning and improving a lot by code reviews in the team

Pair Programming
- Priyank - Pair programming with Danielle during critical times.
- Daniel - Pair Programming . During the Audit Log issue, we used Pair Programming - it FAR faster than working alone
- Kolawole - Good collaboration within subteams, seeing a lot of peer programming.
- Daniel - Me & David some pair-testing last week, worked out well, uncovered issues
- Halil - Pair programming
- Toine - great learning exercise for all levels of experience

and more ...
- DaveD - Cool - great to call a retro - couple of people in team looked for it. Should make it a regular thing .
- Priyank - Collaboration with DT/ TechMahindra team is also good. They are able to follow the correct process now after grooming them. Our code quality , best practises etc.

About the team
- Anjella - members are enthusiastic to learn about the other epics others are working on
- David - Love being part of a team with so many friendly people.
- Jeff - Communication within the team is efficient and friendly
- Toine - General Team colaboration is good
- Motivation and team spirit are good (despite working remotely most time)
- David - Love a dedicated "Team down time" when we're all in the office on Tuesdays. Adds to the positive connection in the team, especially as a new joiner
- Sourabh - Collectively brainstorm solutions for complex problems.

About having two teams
- Sean - Small sub team size allows for further discussion/debugging on issues during stand up. Larger team may reduce the motivation to have those discussions.
- Daniel - the CPS Team 1&2 teams chat makes easier collaboration

UNCOOL

About having two teams
- Gerard: Working an Epic across the two teams makes for difficulties keeping consistency
- Anjella: note enough sync between two teams to be updated , makes helping on code reviews harder
- Gerard: With the two standups at very different times does the bug backlog almost become the responsibility of those in the first standup of the day?
- Kolawole - Bug distribution can sometimes be unbalanced
- Toine - team split not great for cross-team visibility & understanding
- no Definition-of-Done (often not done when developer thinks they are done)
- Toine - latest epic split between teams, not workign so well

User Story Breakdown
- Sean - user stories could be fleshed out further, particularly where there may be overlap or interaction with other user stories
- Daniel - ideas on how to break down large User stories , rather than epics to tasks.

External Project Interaction
- Sourabh - After CPS relese it takes more time to get feedback. (some time 2-4 months) that is painful to track the issue.

and more ...
- Halil - Speed up (rush) in the development (could have been done in 10 mins kind of jokes).
- Halil - The CPS demo's could have been asked a week in advance.
- Halil - Asking developers for some tasks which are out of Job Definition such as defining access to a physical network server for the folks in the team.
- Toine - Not enough retros
- Toine - toine cannot type

Code Review
- Anjella: reviews still comes late
- Jeff - reviews can be up for a long time without many reviews

Test Environment
- Priyank - No testing environment where ericsson is testing.. We need to really takes some time inorder to replicate the issue. Always a challenge.
- Sourabh - Lack of real time test environment for testing before release.

"Too Many Meetings"
- David - So many meetings every week.
- Grooming meetings are ad hoc and happen at any time, as opposed to grooming lots of stories in a single day for an upcoming sprint (aware we don't use sprints) of 2 or 3 weeks. Wednesday we have a standup, and then pretty much repeat it in our weekly call with Tony.
- Priyank - Way too much meetings on some days for me.
- Daniel - Too many meetings some weeks, can block development work for days

About Incoming bugs and logs
- Toine - quality of Bugs written by ENM-Engineering not great (external)
- Daniel - Not at all clear on what/how Ericsson should be sharing logs, etc. on Jira tickets (avoiding IPR leaks)

Call outs

- Sourabh : **"Audit Log – fast turn around – two teams involved"**
- Gerrard – **"Team very available to share knowledge where there are gaps. Always a willingness to help"**
- Toine– **"Team functions fine during my absence(Toine)"**
- Toine – **"automated acceptance testing framework now includes NCMP (not load)"**
- Toine – **"good demos recently"**
- Toine – **"Team very quality aware (stats are good)"**
- Toine – **"Turn around audit issue"**
- Anjella – **"Daniel , Sourabh, Priyank on leading the emergency with AT&T last week , collaborated well and asked for help from team on reviews to speed up process"**
- Toine– **"PO alleviated workload for Toine"**

Actions

Ericsson code , tests and test env access + collaboration with Ericsson load tests teams is important

Action item: Action to look at this as part of current load issue.
Owner: Dave to support wit TH line.
Due date:

Action item: Meeting on 2 team awarness of mutual activities
Owner: Team?
Due date:

Regular Retros – Every second on site day – every 4 weeks. ✅

Action item: Put it in the calendar.
Owner: Toine
Due date: ASAP

Delay in ETH Taking Deliveries; funtional OK, functional regression testing ; performance is where the delay , we are working to improve NCMP UCS in our design test env.

Action item: Dave D to talk to ETH
Ask questions:
- can we trial DCM better?
- can we plan together?
- if we can know their plans upfront?

Owner: Dave

About having too many meetings

Action item: Need to flesh out meetings between team 1 and team 2 – focus on grooming meetings, stakeholder meetings and meetings between team 1 and 2

Owner: Team, PO

Knowledge on Performance

Action item: Need to train a performance second / third person in the team!

Owner: Daniel

Pair Programming

Action item: Could call these as needed
Be open to it, aware its an option
Example - if lots of comments on a code review – call a pair programming session.

Owner: Team

User story breakdown

Action item: Use Daniel's idea on user story breakdown for DCM Async Datajobs

Owner: Daniel/Ger –Team
Due Date: Next Retro Meeting

Code Review

Action item: Submitter should know the 3 reviewers on a review – and call the priority OK to ask people for code review – especially if urgent (i.e to get review same day)

Action item: ALWAYS COMMENT if you have looked at a code – do state you reviewed and no comments.

Owner: Team

Next retro

Action item: Discuss Definition of Done (DOD)

Owner: Team
Due date: Next retro