

# **ONAP** Modularization

## Goal and Agenda

#### Goal: Evolve ONAP to a more modular, agile architecture:

- Breaking ONAP into smaller reusable components
- Enabling technology swap-out
- Reducing software footprint
- Allowing integration of non-ONAP components

#### Agenda

- Key ONAP challenges and critical gaps
  - Issues identified by the broader ONAP user community
- Architecture principles and approaches
  - Guide how to address the challenges
- Articulate succinct definitions and applicability of microservices, cloud-native, service mesh
- Refactor ONAP by leveraging common services to the fullest extent possible
- Approach: Focus on one major ONAP component at a time
  - Refactor/re-architect component to address specific challenges
- Example: ONAP controller: .... Coming soon
  - Challenges, suggested steps, and phased realization plan



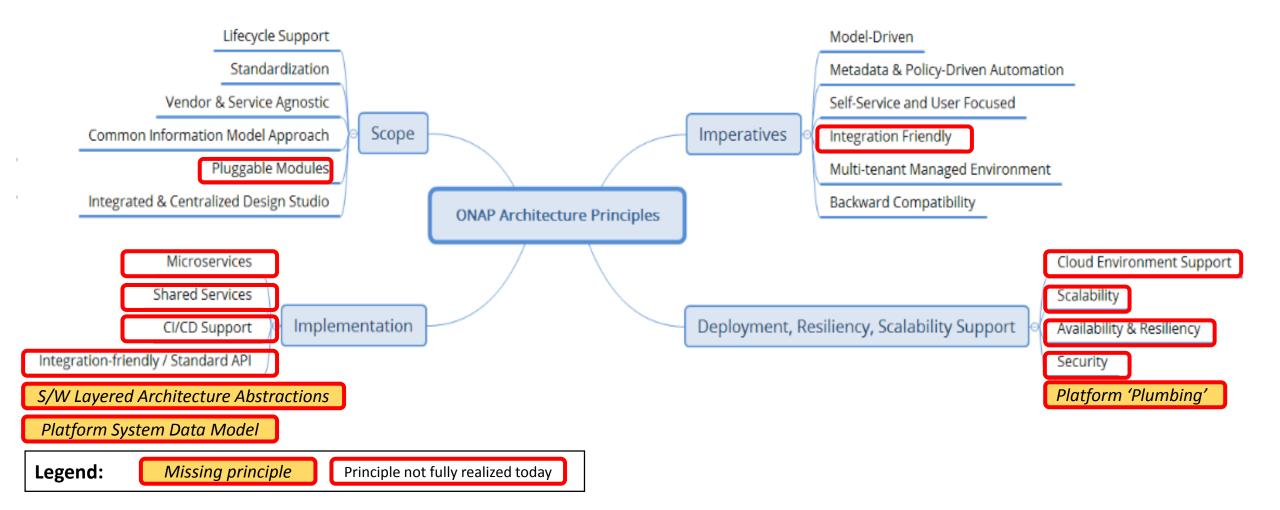
## **Problem Statement**

- There is a general perception that ONAP is too complex, too big and hard to make changes.
- Modules are monolithic (SDN-C, SO) and large, not sharing common utilities
- Service providers might have a specific module already implement and would like to integrate that module into ONAP (e.g. leveraging an external controller or orchestrator for some existing deployed technology)
- Service providers would like to deploy ONAP incrementally, whereas today ONAP supports all-or-nothing approach
- Not all ONAP modules take full advantage of cloud-native microservices

Can incorporate additional issues and/or more details if available

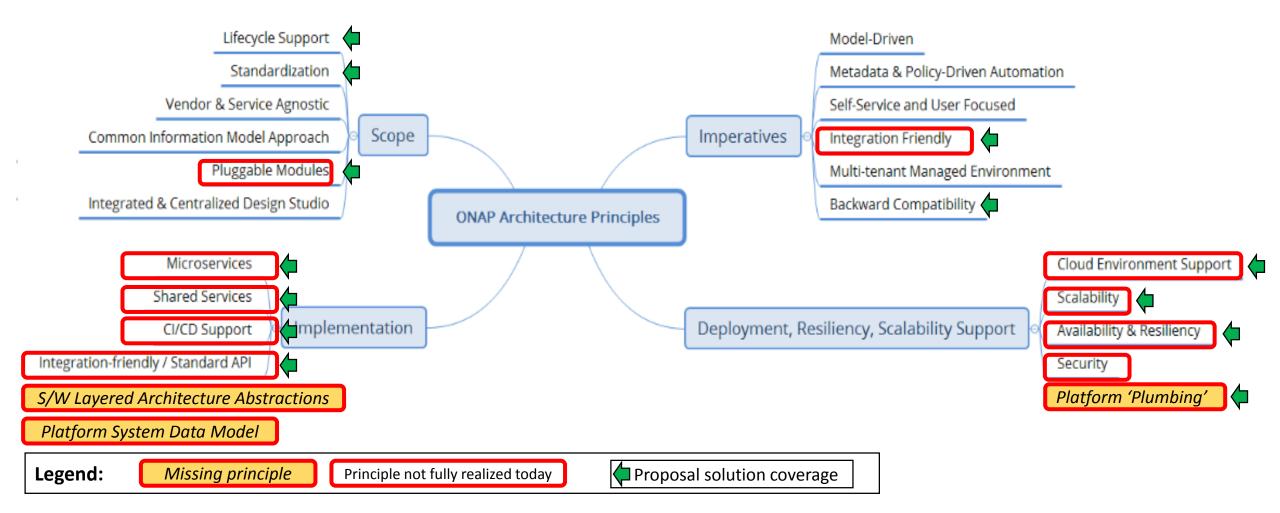


# **ONAP** Architecture Principles





# **ONAP** Architecture Principles





## Approach: One component at a time

#### Evolutionary To Maintain Backwards Compatibility (Rather Than Greenfield Approach)

### Approach

- 1. Focus on solving component-specific problems
- 2. Adhere to principle of Refactoring
- 3. Validate new technologies on selected areas before broad use
- 4. Progressively build a platform of reusable technologies
  - Establish project to collect Common Services over time
- 5. Focused partnership with selected PTLs to validate and refine our approach
- 6. Learnings from initial implementation will benefit subsequent module conversions
- 7. Maintain backwards compatibility

#### **Avoids**

- 1. Massive undertaking of decomposing all of ONAP into functional elements in one go
- 2. Unnecessary disruption to ONAP User Community and Planned Release Delivery



# Create and Deploy Platform 'Plumbing'

### Areas of commonality

- **1.** Resiliency and Traffic Control
  - Load balancing
  - Timeouts, Deadlines, Retry Budgets, Rate Limiting, Circuit Breaking
  - Recognizing and utilize idempotent behavior
  - Canary deployments, A/B tests
- 2. Security
  - Encryption decoupled from applications
  - Key rotation and certificate management (w Kubernetes)
- 3. Observability
  - Logging, auditing
  - Metrics
  - Distributed Tracing
- 4. Data Persistence
  - DBaaS
  - Configuration

## **Toolings and Technologies**

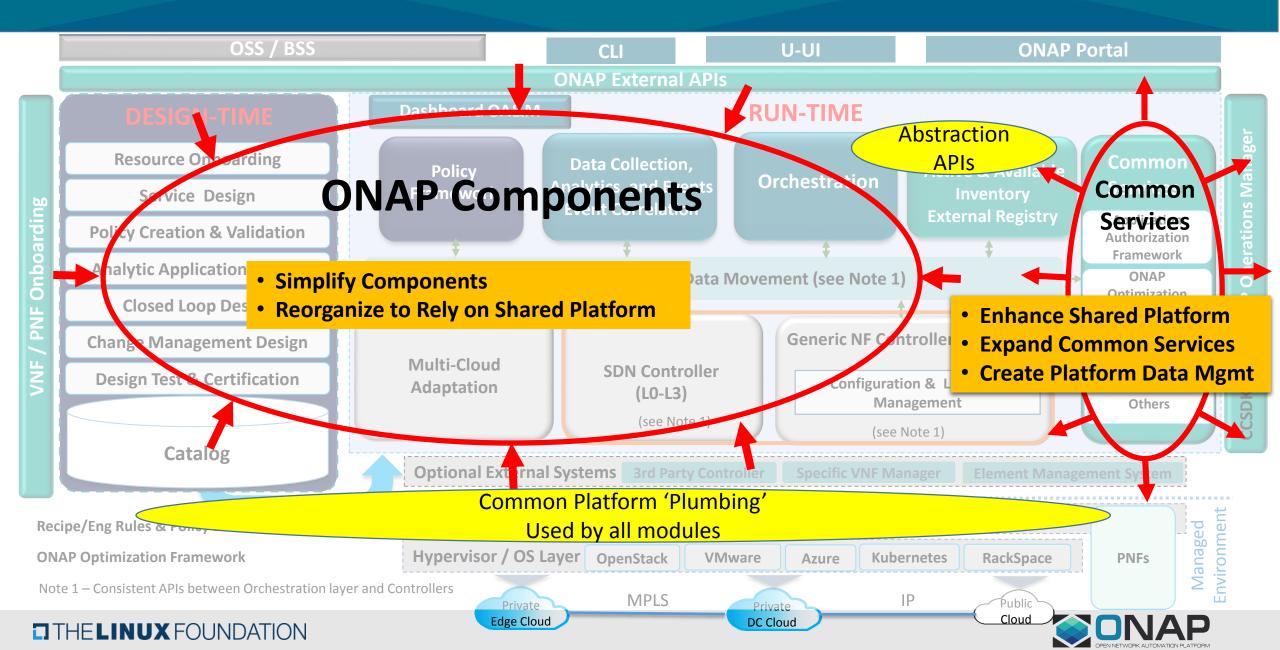
- 1. Microservices
- 2. Cloud-Native
  - Docker
  - Kubernetes
- 3. Service Meshes

## **Contribute to General OSS efforts**

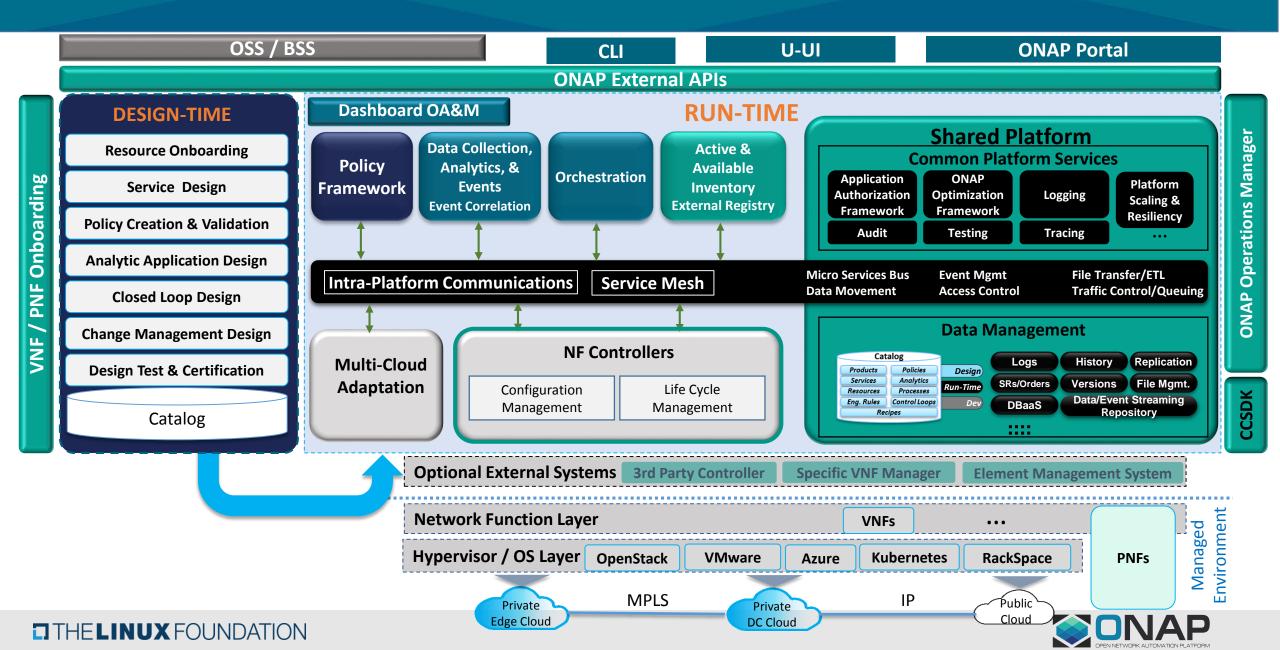
- Large-scale networking support for Docker and Kubernetes
  - Who is better positioned than us to do this?



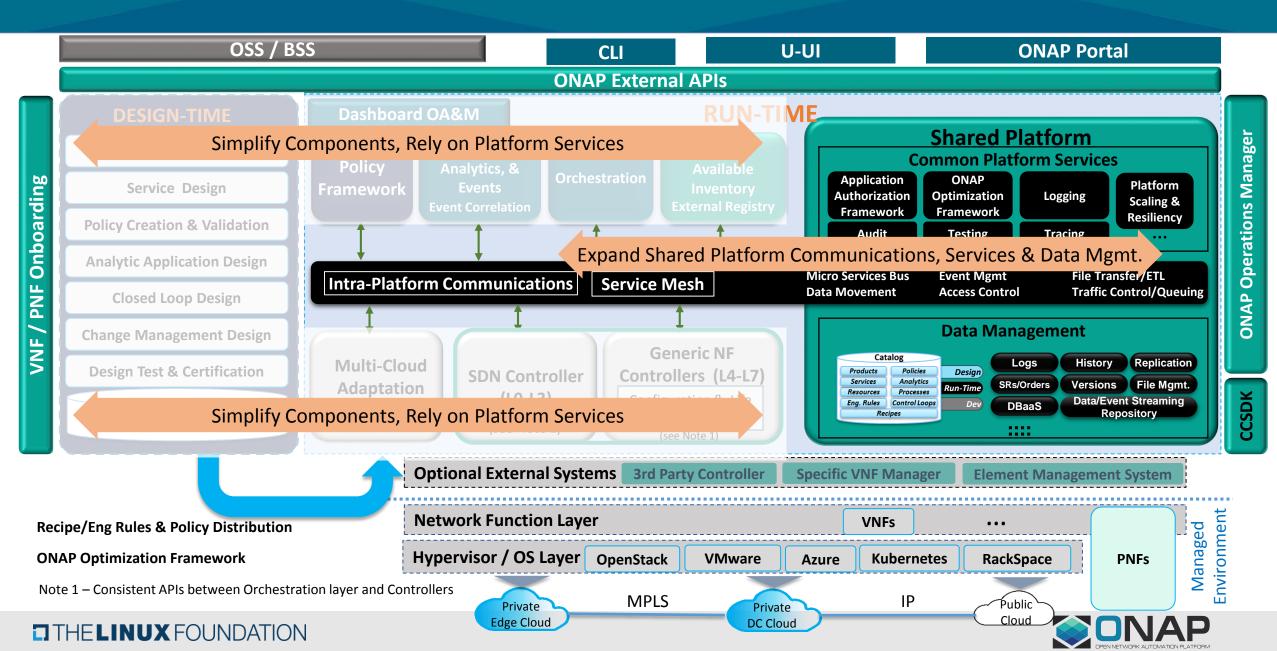
## **ONAP** Architecture – Emphasis on Shared Platform Capabilities



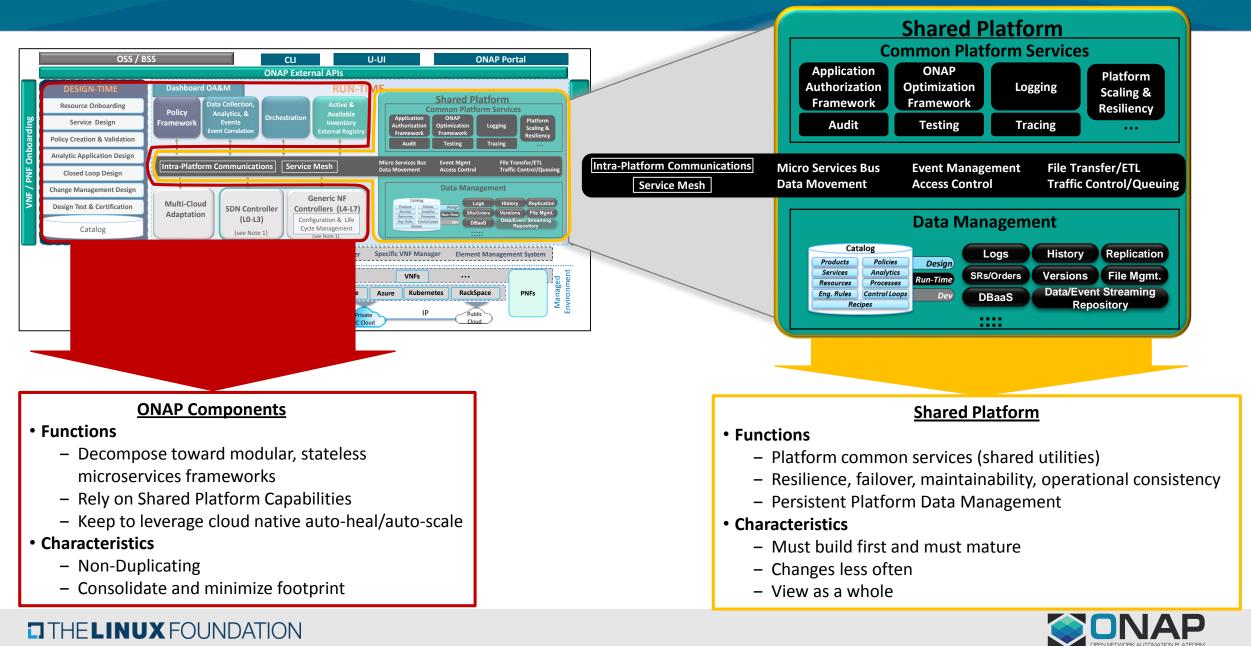
## Proposed ONAP Architecture Updates



## ONAP Architecture – Emphasis on Shared Platform Capabilities



## Shared Platform & Plumbing Supporting ONAP Components



## **In Summary**

#### **Goal:** Evolve ONAP to a more modular, agile architecture

#### **Breaking ONAP into smaller reusable components**

- Decompose ONAP on a component-by-component basis
- Tie directly to addressing current problems ۲
- Validation of approach

#### **Enabling technology swap-out**

- Define abstract interfaces between components
- Provide ability to change implementation over time Support partial use of ONAP component  $\bullet$

### **Reducing software footprint**

- Extract common services into a reusable platform ٠
- Leverage technologies to support evolution (microservices, cloud-native, service mesh) ۲

### Allowing integration of non-ONAP components

- Support partial use of ONAP component
- Documented interfaces define integration points



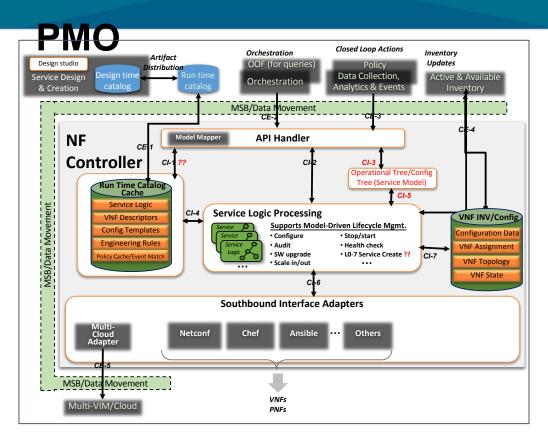
# Example Component Modularization

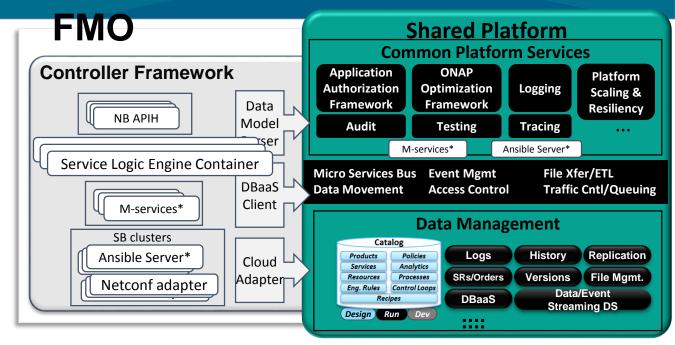
# **Controllers:** Current Issues and Challenges

- Lack of clarity & roles in the controllers (which controller does what?)
- Divergence of controller implementation
- Duplicate and uncoordinated interfaces
  - Lack of full Configuration & Lifecycle Management by one controller
  - Lack of uniform common services in southbound interfaces
- Tightly coupled to Open Daylight (ODL) could affect modularity and technology refresh
- Controller scalability (functional and non-functional)
  - Functional: Instance(s) for each separate functionality?
  - Non-functional: Scalability due to transaction volume and load
- Identify and migrate to common modular services used by multiple components
  - Examples: IP Address Assignment, TOSCA Parser, YANG Parser, Ansible server
- Model-driven architecture not fully implemented



# **Controller:** Targeted Improvements





- Extend and expand use of shared platform: AAF, Logging, DMaaP, ...
- Common logging, audits and tracing: Platform-wide analytics
- Scaling and Resiliency through platform features (e.g. Kubernetes)
- DBaaS: Use common DB instead of today's component DB
- Runtime catalog: Avoid caching copy as today
- Decouple from ODL where needed
- \*Evolve to autonomous microservices
  - Some shared across controller personas
  - Some as common services, consumed by any component (e.g., ansible)
  - Scalable independently



# **Controller:** Benefits of Suggested Work

## **Functionality**

- Clarified roles and responsibilities

   Necessary pre-req for modularization
- Consistency of common functionality
   Implemented via shared modules & components
- Standardize and abstract common interfaces
  - Modularization supports loosely coupled services for easier swap-ins and swap-outs
- Scalability and resilience improved
  - Via use of shared platform common services
- Separation of Application Layer from Data Layer
- Extend and use common platform capabilities
  - DBaaS for Data Store
  - Runtime catalog instead of catalog cache
  - Yang and Tosca common parsers
  - Ansible servers

## **Principles Realized / Enhanced**

- Scope
  - Pluggable Modules
- Imperatives
  - Integration Friendly
- Deployment, Resiliency, Scalability
  - Scalability
  - Availability and Resiliency
  - Security
  - Platform plumbing (New)
- Implementation
  - Shared Services
  - Microservices evolvable independently
  - Integration-Friendly/Standard APIs
  - Software Layered Architecture Abstractions (New)



# Controller Refactoring Example

Refactor controller to focus on SL execution, delegate common services/Data Mgt to the Shared Platform layer.

Modules	Controller (PMO)	Controller Framework (FMO)	Goals Achieved
Run Time Catalog Cache	Controller	Platform: Data Mgt., Controller: DBaaS client	Reduce footprint of Component
Data Store	Controller –MySQL	Platform: Data Mgt., Controller: DBaaS client	Eliminate DB duplication; unify data management
Model Mapper/Parser (yang, tosca)	Controller	Platform Model Parser/Mapper App	Single reusable parser set – no duplicity
Other Utilities	Controller	Platform – audit, history, logging	Relies on platform services & Reduces Dev \$
Cloud API	Controller	Controller – adapter container	Reuse multi-cloud for all cloud/container infra
NB API Handler	Controller	Controller NB REST adapter	Consolidated API adapter across platform
SB adapters (yang/nc, ansible)	Controller/ODL	Platform common service or Controller level containers	Consolidated API adapter across platform & reuse platform services
Operational/Config Tree	Controller ODL	Platform: Data Mgt., Controller: DBaaS client	Eliminate DB duplication and redundancy
Karaf bundle – service logic (java)	Controller ODL	Controller microservices	Scalable, reusable, modular m-services
Resiliency & Scalability	Active-passive	Platform - dynamic on-demand scaling	Consistent platform scaling for all modules

