

# 5G OVERVIEW



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Nov 5, 2020 version 3

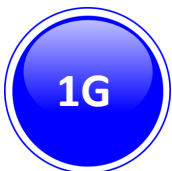
# 5G Key Concepts



# Evolution of Wireless



## Evolution of Wireless Technology



1979 (NTT Car)  
1983 (AMPS)  
Basic Voice Wireless  
Phone Calls



1993 (GSM, CDMA)  
SMS Texting  
Simple e-Mail  
PCS  
PDA

2001 (NTT DoCoMo)  
Access to Web  
Streaming Video



2009  
HD Streaming  
Facetime  
Video Chat  
Smart Phones

2019  
IoT  
Smart Cities  
Autonomous Cars  
Remote Robotics





# 5G Key Concepts & Use Cases



**eMBB (enhanced Mobile Broadband)**

**Media Anywhere**

**Broadband Experience  
Everywhere Anytime  
Virtual and Augmented Reality**



**Remote Surgery  
and  
Examination**

**Smart  
Infrastructure  
Smart City**



**Factory Automation  
Industry 4.0**

**Remote Device Control**

**Smart Automated  
Vehicle Control**



**Internet of Things (IoT)  
M2M communications**



**Geographically spread devices**



**URLLC (Ultra Reliable Low  
Latency Communications)**

**mMTC (massive Machine Type  
Communications)**



**Smart**



**Connected**



**Collaborate**



**Access**



**Interactive**



**Aware**

# 5G Key Concepts & Use Cases



## eMBB

(enhanced Mobile Broadband)



x 1,000



7 Billion

Spectrum Extension

Wireless Capacity x1,000 times

Millimeter-wave network

Connecting 7 billion people



## URLLC

(Ultra Reliable Low Latency Communications)



0 Latency

Tactile Internet

Ultra low Latency (<1ms)

Perceived Zero downtime



## mMTC

(massive Machine Type Communications)



7 Trillion



90%

Massive Connectivity

Machine to Machine

IoT

# 5G Key Concepts & Use Cases



SPEED



**3G**

384 Kbps  
(2001)



**4G**

100 Mbps  
(2009)



**5G**

10 Gbps  
(2020)

LATENCY

150ms

90ms

1ms

DOWNLOAD  
HD MOVIE



26  
hrs



6  
min



3.6  
sec



Fly from  
New York  
to Sydney



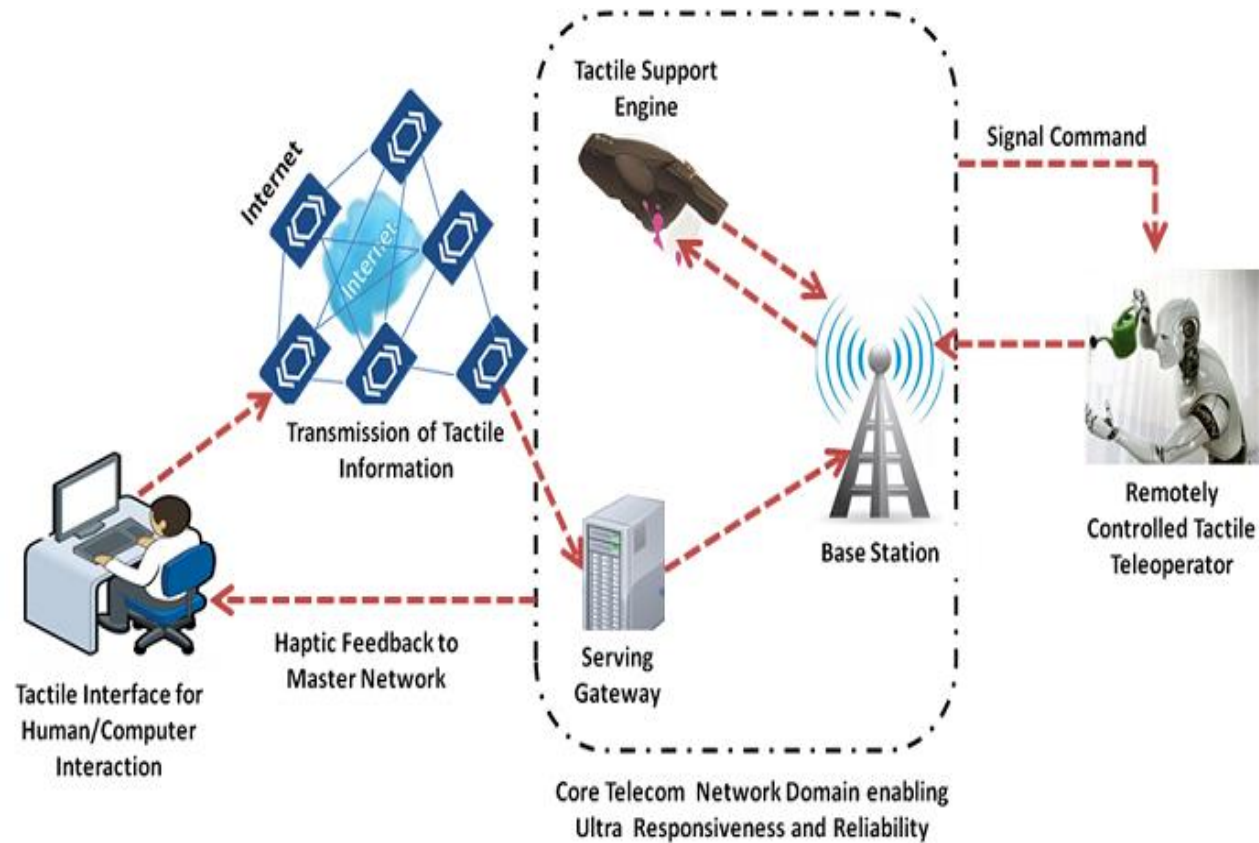
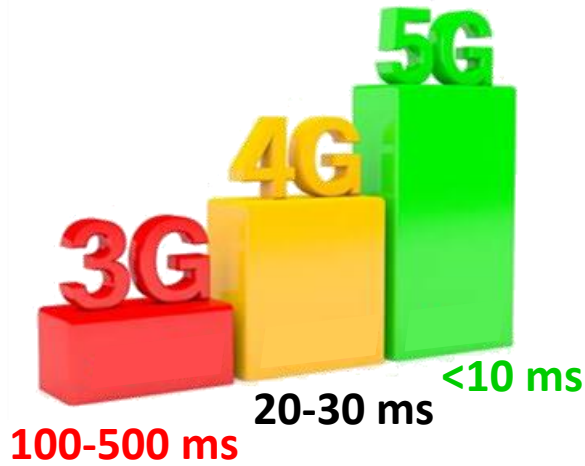
Run a quick km.  
Catch up  
on Facebook



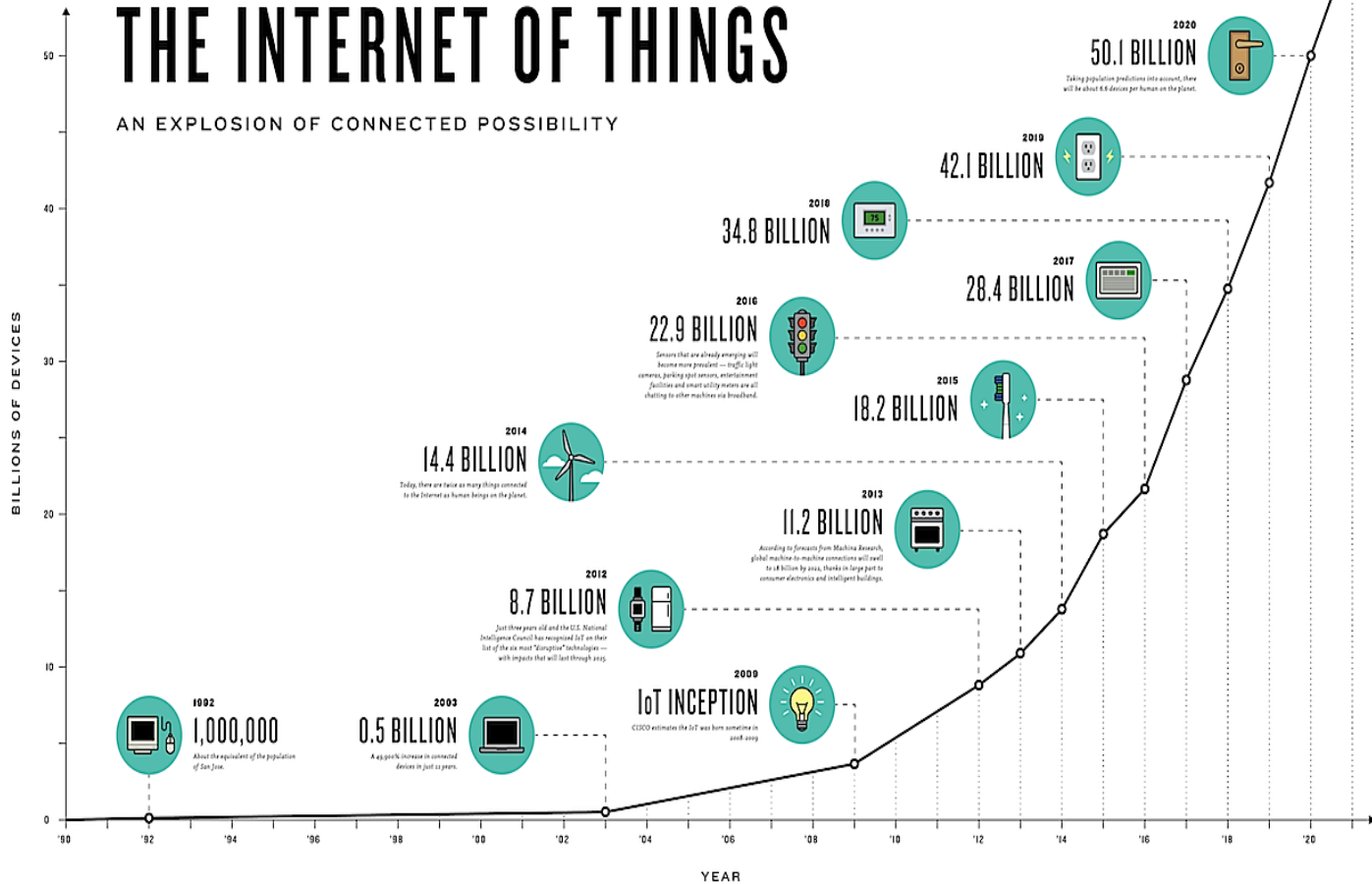
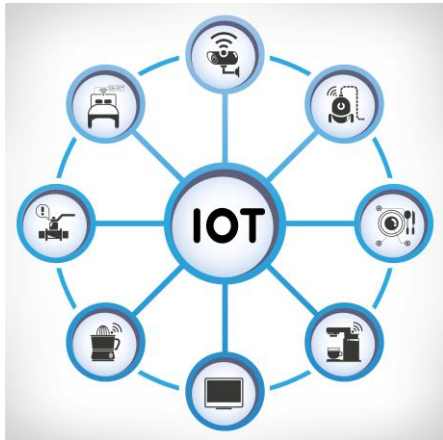
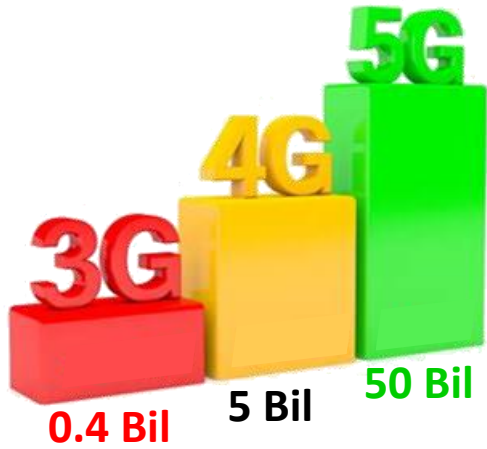
Ask, "Has it  
downloaded  
yet?"



# 5G Key Concepts & Use Cases



# 5G Key Concepts & Use Cases





# 5G Key Concepts & Use Cases



## eMBB

(enhanced Mobile  
Broadband)

**SYSTEM CAPACITY**



1000x Capacity / km<sup>2</sup>

10 Gbps Peak Data Rates

Spectrum Efficiency



## URLLC

(Ultra Reliable Low Latency  
Communications)

**MISSION CRITICAL**



High Reliability five 9's

Ultra low Latency (<1ms)

High Availability



## mMTC

(massive Machine Type  
Communications)

**EXTREME DENSITY**



Massive Connectivity 1000x

Machine to Machine

IoT

## 5G NEEDS ALL SPECTRUM BANDS



# 5G Key Concepts & Use Cases



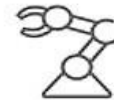
## Biggest pain points that 5G could help overcome, by industry:

### Energy and utilities



- 1 > Integrating new technologies within the current infrastructure
- 2 > Reducing energy consumption
- 3 > Handling large volumes of data
- 4 > Automation across distribution, operations, energy efficiency and other areas

### Manufacturing



- 1 > Connectivity issues, such as insufficient bandwidth, speed and latency issues
- 2 > Organizational culture, such as accepting change/new processes and learning new skills
- 3 > Real-time communication between machines, i.e. low latency
- 4 > Long-term sustainability

### Public safety



- 1 > Capturing reliable and accurate data
- 2 > Response time to emergencies
- 3 > Communication to coordinate response teams
- 4 > Improve consistency in the approach to emergencies

### Healthcare



- 1 > High demand for data storage and security of patient data
- 2 > Effective capture of vast amounts of data
- 3 > Availability of suitable infrastructure
- 4 > Adaptability of medical equipment

### Public transport



- 1 > Reducing congestion problems by providing real-time contextual information to passengers and drivers
- 2 > Reducing costs for customized infrastructure systems, online content and travel for consumers
- 3 > A better experience for travelers

### Media and entertainment



- 1 > Communication with customers and other partners (for example, via social platforms)
- 2 > Better quality of content, speed of streaming/download and latency
- 3 > Connectivity across multiple devices



## Resulted 5G Operators Benefits

### Increased Network Performance



Increased Capacity & Coverage

High Speed Mobility

Low Latency

High Peak & Cell edge Data rates

Programmability & Scalability

Massive Device Connectivity

Embedded Security

Service Awareness

### Higher Costs Efficiency



Reduced CAPEX & OPEX

Energy efficient Network infrastructure

Sustainability

### New Business potential



New Business Models

Possibility to differentiate from OTTs

New Revenue Opportunities

Effective support of vertical Use cases

Reduced Time-to-Market

Uniform user experience anywhere

# 5G Key Concepts & Use Cases



Sub-1GHz

1-6GHz

Above 6GHz

Capacity<sup>1</sup>

Coverage<sup>2</sup>

Capacity

Coverage

Capacity

Coverage

20 miles  
32 km

1 mile  
1.6 km

500 feet  
150 meters



Rural



Urban



Urban  
(Hotspot)

$\lambda=30\text{cm}$

$\lambda=4\text{cm}$

$\lambda=7.7\text{ mm } 39\text{ GHz}$

$\lambda=5.7\text{ mm } 52.6\text{ GHz}$

## 5G Key Applications





# 5G Applications



**Human to Human** **Human to Machine** **Machine to Machine**

Enhanced  
Mobile  
Broadband

**Virtual Reality / Augmented Reality**

**Video Calling  
Virtual Meetings**

**Fixed  
Wireless**

**UHD\*  
Video**

**Video  
Monitoring**

**Mobile Cloud  
Computing**

Massive  
Machine Type  
Communications

**Wearables**

**Social  
Networking**

**Smart Home / Smart Cities**

**Health Care Monitoring**

**Vehicle to  
Infrastructure**

**Industrial  
Automation**

Ultra-Reliable  
Low Latency  
Communications

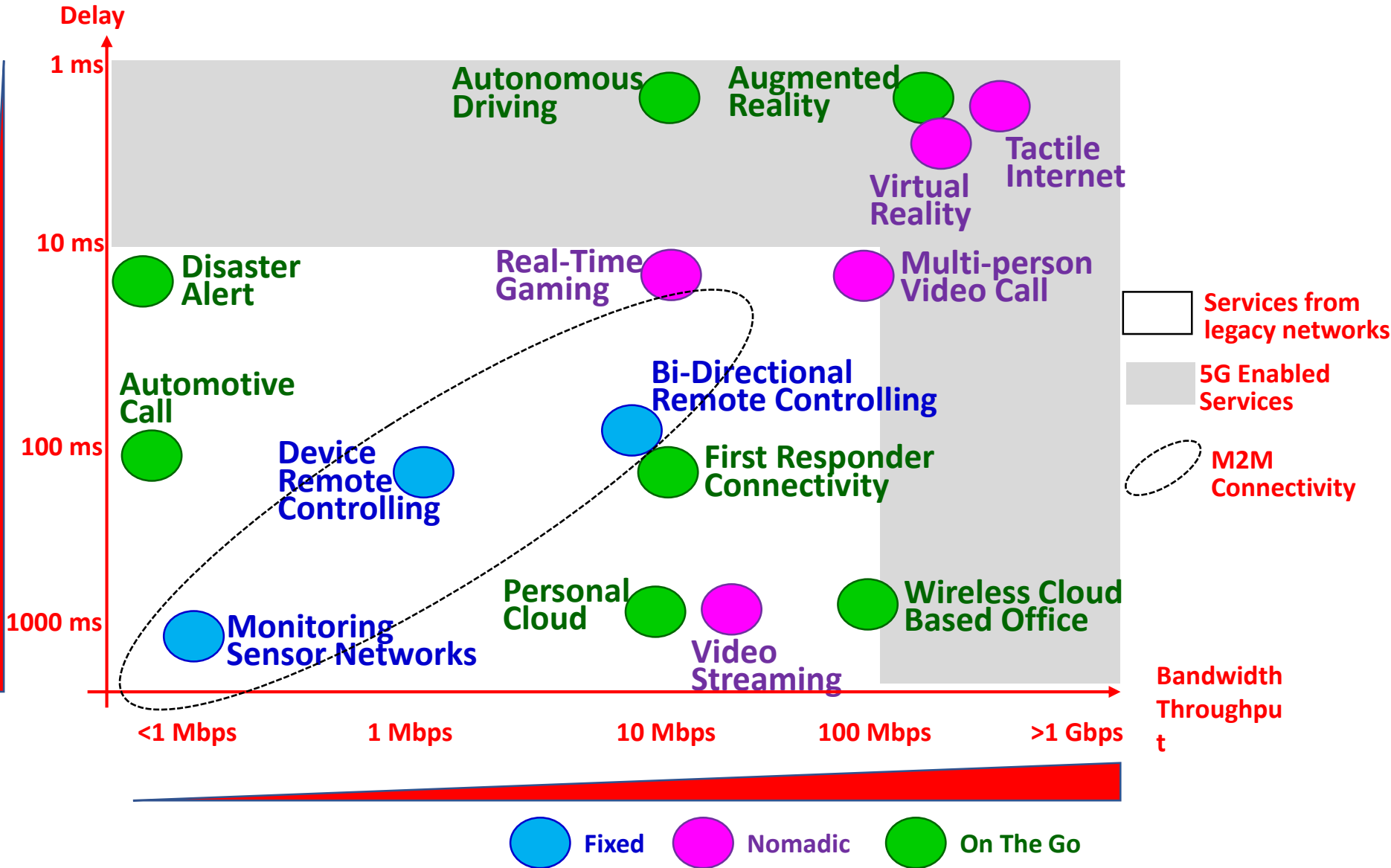
**Public Safety**

**Remote  
Surgery**

**Vehicle to  
Pedestrian**

**Vehicle to  
Vehicle**

# 5G Applications



# 5G Applications – Smart Home



Security  
Monitoring

Environment  
Control

Entertainment

Communications  
Home Phone

Informatics  
(Echo, Alexa)

Profile  
Execution

Audio/Video

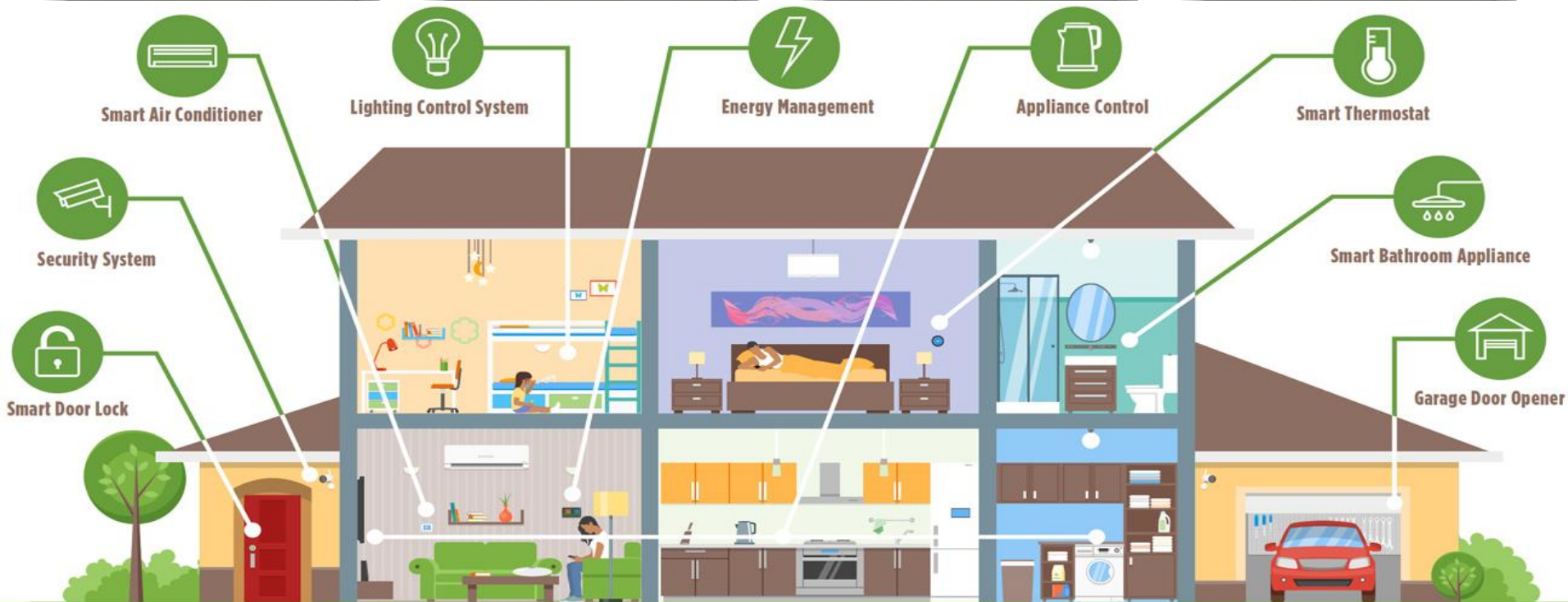
Energy  
Management

Safety  
Management

Telecontrol

Appliance  
Control

Lock & Access  
Control





# 5G Applications - Wearables



Monitoring

Social Networking

Entertainment

Communications

Informatics

Streaming

Audio/Video

Internet Access

e-Commerce

Telecontrol

Smart Clothing

Augmented Reality

**\$43  
BILLION**

the estimated worth  
of the smart retail  
market by 2024



# 5G Applications – Smart Cities



Emergency Services

Power Management

Disaster Recovery

Public Safety

Public Transportation

Smart Parking

Augmented Reality

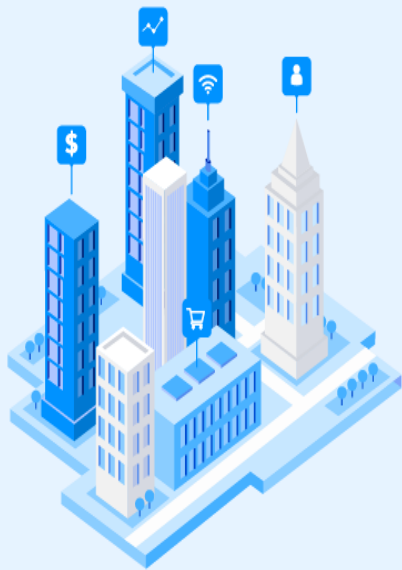
Internet of Things Services

Connected Car Service

Sanitation Management

Transportation Analytics

Water Management



# \$135 BILLION

the total smart city  
technology spending  
by the year 2021

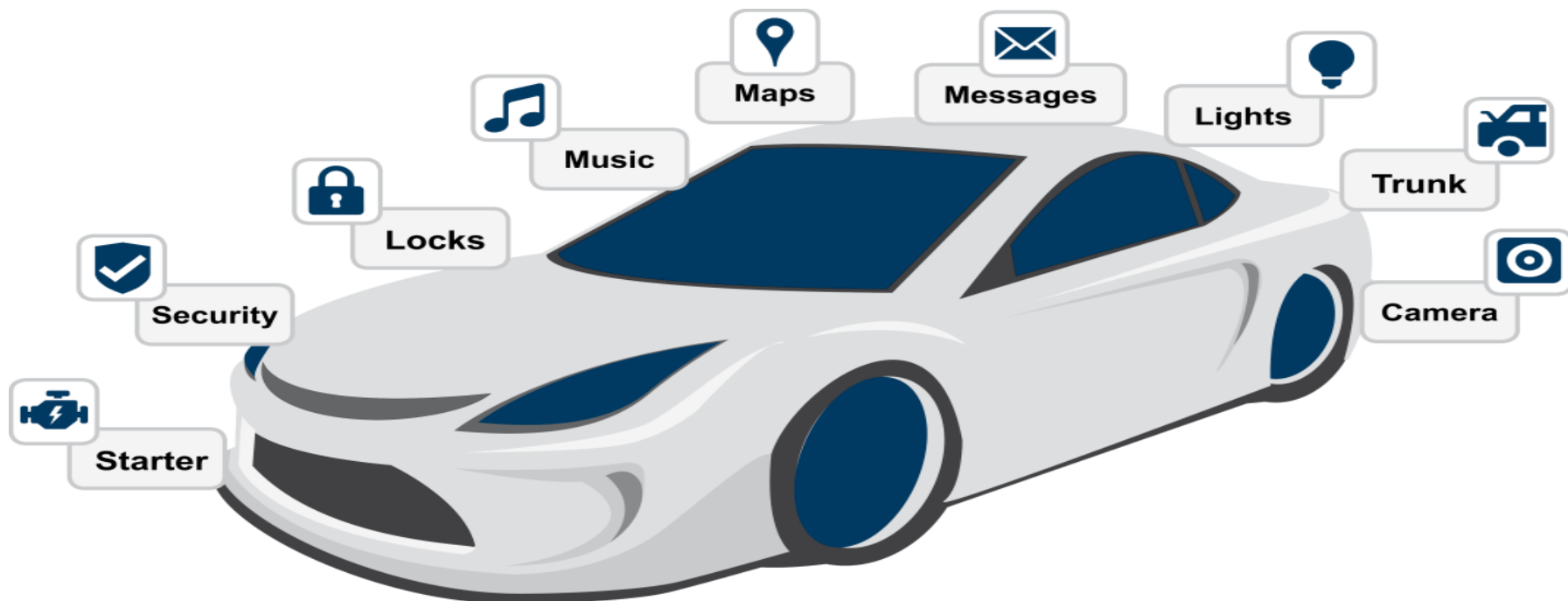


# 5G Applications - Automotive



\*Advanced Driver Assistance System

\*Dedicated Short-Range Communications





# 5G Applications – Health care



Automatic Check-in

Patient Privacy

Data Analytics

Asset Tracking

Patient Monitoring

Medical Response

Post-visit Care

Smart Access Control

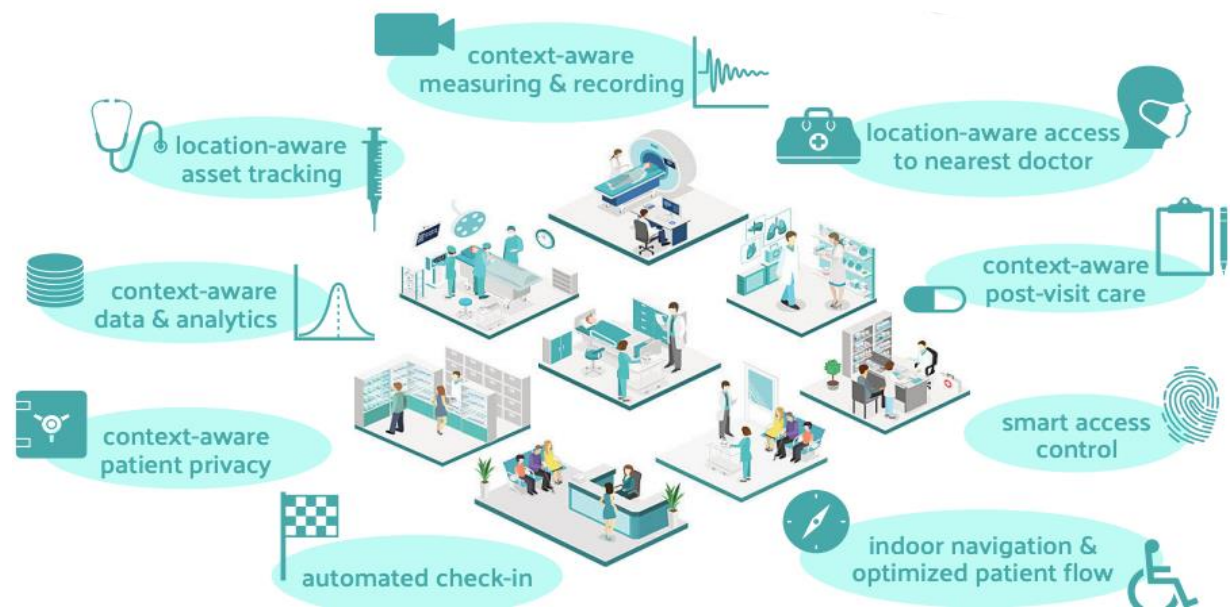
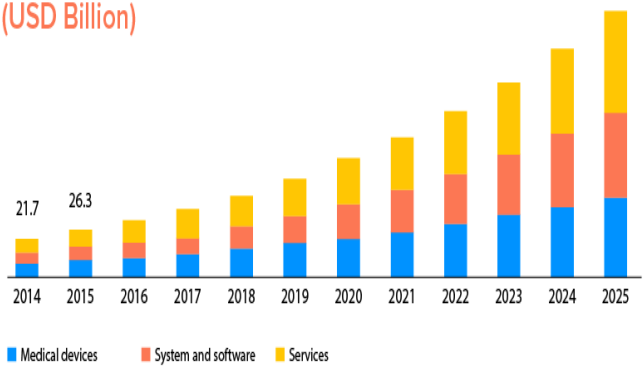
Indoor Navigation

Remote Medical Care

Patient Safety

Smart Diagnostics

U.S IoT in healthcare market size, by component, 2014-2025 (USD Billion)



# 5G Applications – Industry 4.0



Safety Monitoring

Assembly Line Management

Just in Time Management

ERP\*

\*Enterprise Resource Planning

Cyber Physical Systems

Internet of Things M2M

RF ID Control

Factory Security

Advanced Robotics

PLC (Control)

MES / MOM (Planning)

SCADA (Supervision)

\*Programmable Logic Controller  
\*Distributed Control System (DCS)

\*Manufacturing Operations Management  
\*Management Execution System

\*Supervisory Control & Data Acquisition



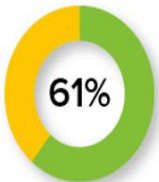
of early-movers say IoT is now critical to competitive advantage.



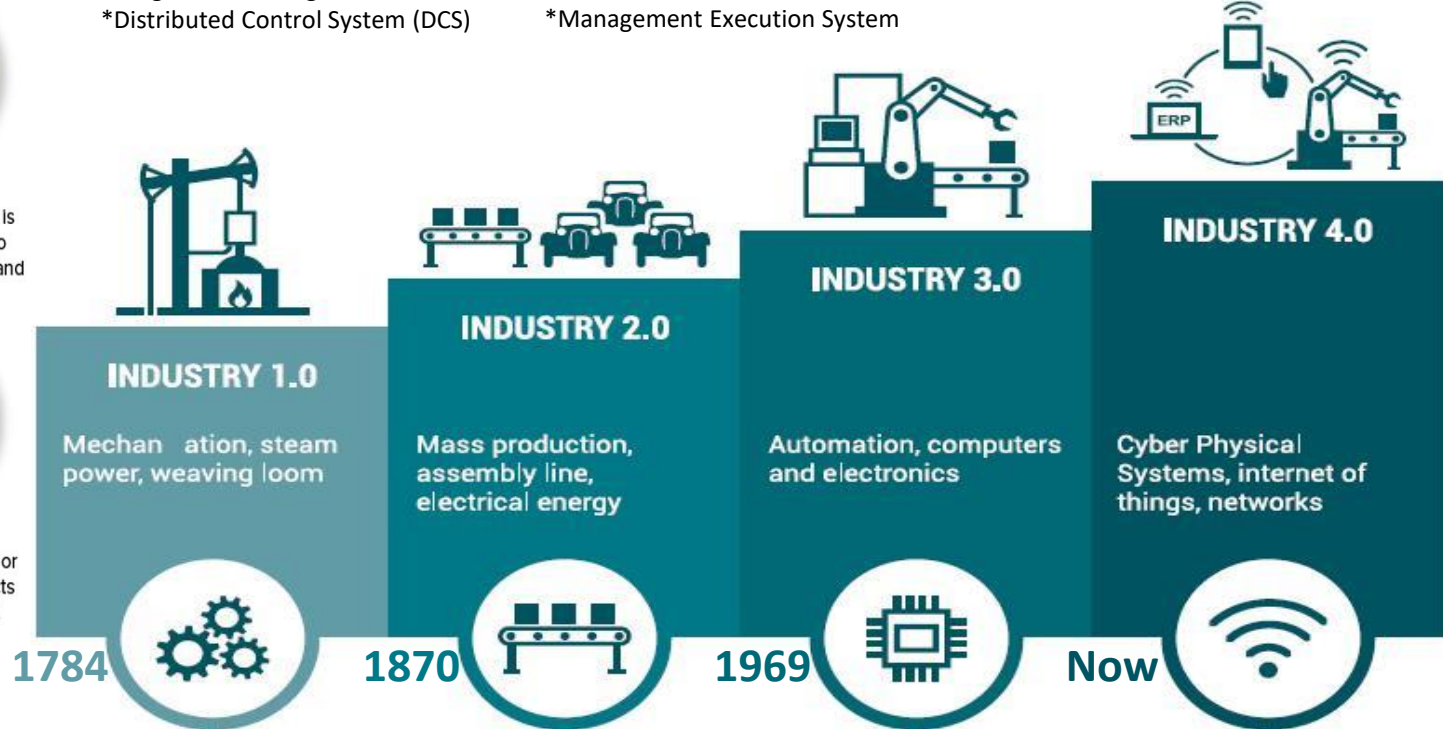
of early movers in manufacturing say IoT is increasing insight into customer preferences and behaviors.



of early-movers are using IoT to measure risks, protect company assets and improve staff safety.



of early-movers are improving the reliability or performance of products and services with IoT.



# 5G Fundamentals







## Wave 1

### FIXED WIRELESS ACCESS

- Broadband WLAN
- Fixed Location
- Cost Effective



## Wave 2

**2019**

### CONSUMER SMARTPHONES

- Mobile Connectivity for smartphones



## Wave 3

### ENHANCED MOBILE BROADBAND (eMBB)

- High peak speed
- High Average speed
- Spectral efficiency
- High Capacity



## Wave 4

**2021+**

### 5G LPWA/ MASSIVE IOT (mMTC)

- Low power
- Low Cost
- High coverage
- High density



## Wave 5

**2021+**

### FUTURE 5G

- Low latency, high reliability URLLC
- Non-Public Network (NPN)
- Satellite (NTN)
- Enhanced V2X



# 5G Key Performance Requirements



Capability	Description	5G target	Usage scenario
Peak data rate	Maximum achievable data rate	DL 20 Gbit/s UL 10 GB/s	eMBB
User experienced data rate	Achievable data rate across coverage area	DL 100 Mbit/s UL 50 Mbit/s	eMBB
Latency	Radio network contribution to packet travel time	User Plane 1-4 ms Ctrl Plane 20 ms	URLLC
Mobility	Maximum speed for handoff and QoS requirements	300 mi/h (500 km/h)	eMBB/URLLC
Connection density	Total number of devices per unit area	$2.59 \times 10^6 / \text{mi}^2$ ( $1 \times 10^6 / \text{km}^2$ ) ~1 device/ft <sup>2</sup>	mMTC
Energy efficiency	Data sent/received per unit energy consumption (by device or network)	Equal to 4G	eMBB
Spectrum efficiency	Throughput per unit wireless bandwidth and per network cell	3-4x 4G Avg DL 3.3-9 bit/s/Hz UL 1.6-6.75 bit/s/Hz	eMBB
Area traffic capacity	Total traffic across coverage area	10 (Mbit/s)/m <sup>2</sup>	eMBB
Bandwidth	Transmission Carrier Bandwidth	100 MHz	eMBB
Reliability	1-10 <sup>-5</sup> success probability of transmitting a layer 2 PDU (protocol data unit) of 32 bytes within 1ms	1-10 <sup>-5</sup> L2PDU 32b/1ms	URLLC

eMBB (enhanced Mobile Broadband)

URLLC (Ultra Reliable Low Latency Communications)

mMTC (massive Machine Type Communications)

## Resulted 5G Operators Benefits

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Sustainability

### New Business potential



New Business Models

Possibility to differentiate from OTTs

New Revenue Opportunities

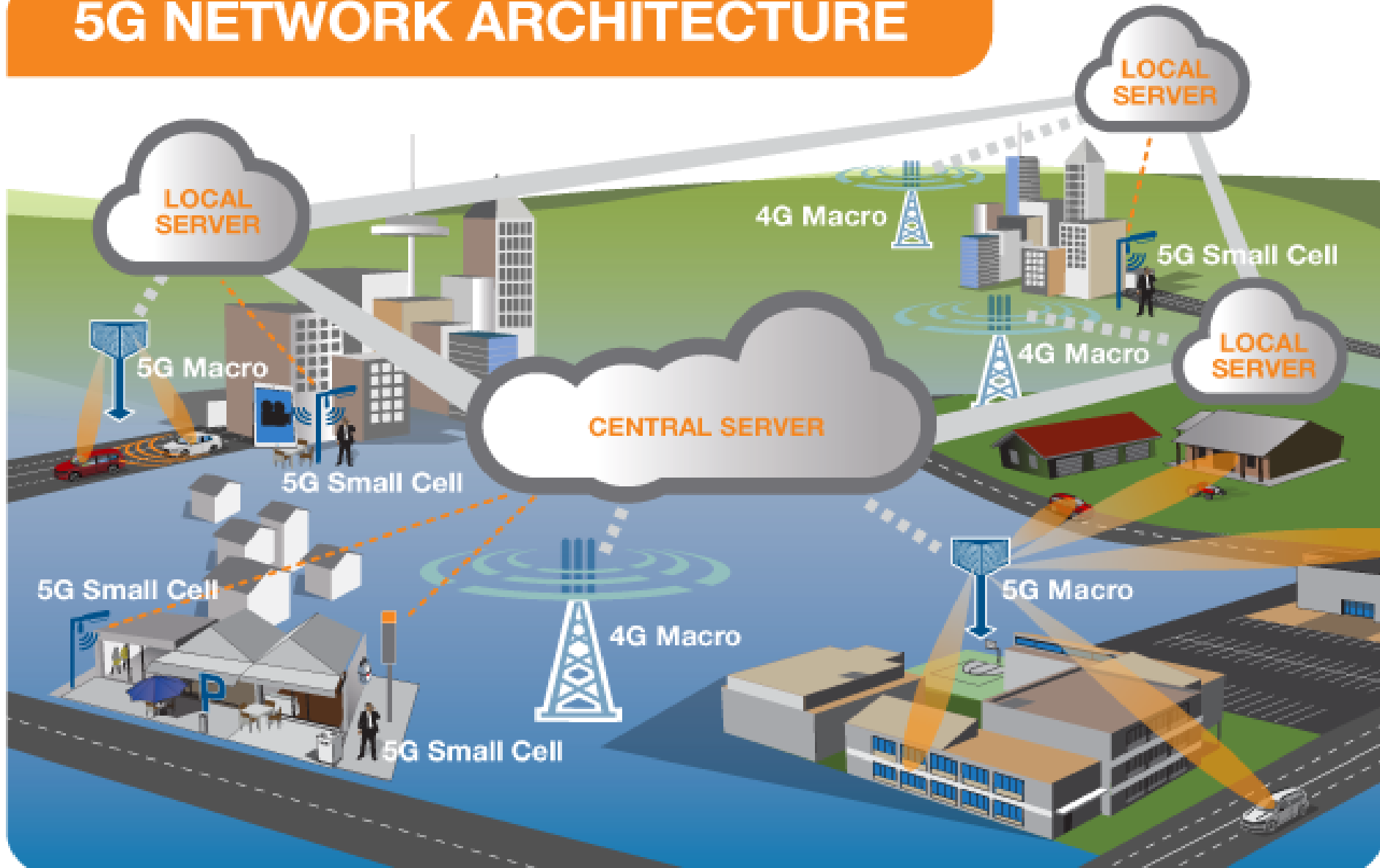
Effective support of vertical Use cases

Reduced Time-to-Market

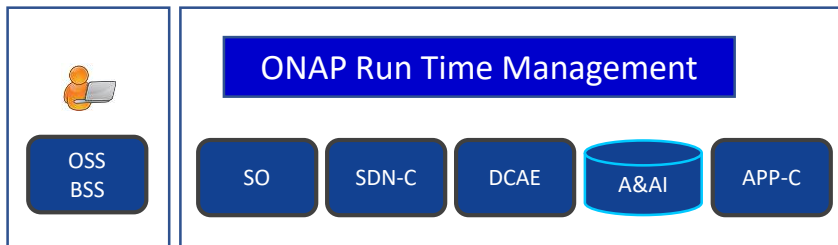
Uniform user experience anywhere



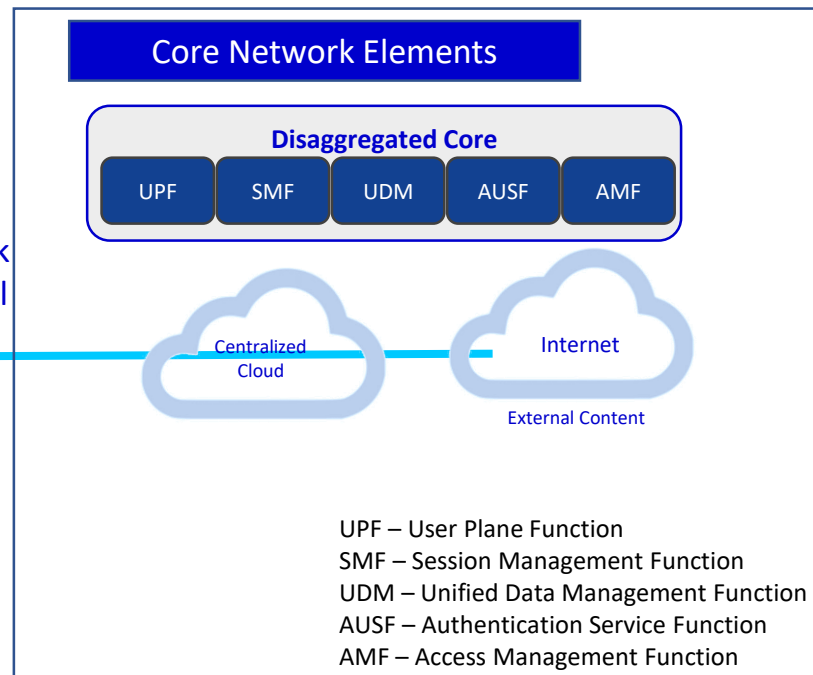
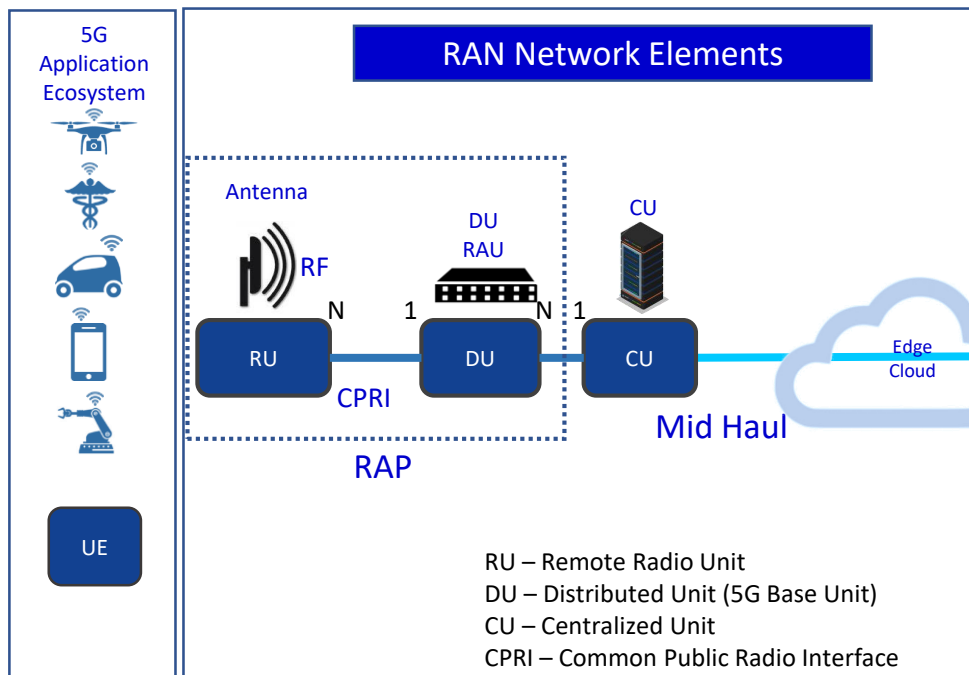
## 5G NETWORK ARCHITECTURE



# 5G RAN Wireless Network



SO – Service Orchestrator  
 SDN-C – Service Design Network Controller  
 DCA&E – Data Collection Analytics & Events  
 A&AI – Available & Active Inventory  
 APP-C – Application Control



# 5G Key Technology Components



**New Spectrum (Rel 15, 52.6 GHz/39 GHz, Rel 16 > 52.6 GHz)**



**Software Defined Networking (SDN)**



**Advanced Beamforming**



**Network Functions Virtualization (NFV)**



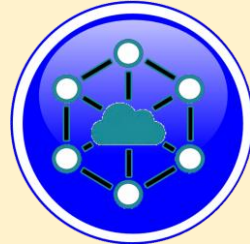
**Multi-Connectivity (NSA, SA, Option 3, 4, 7)**



**Edge Computing**



**Network Slicing**



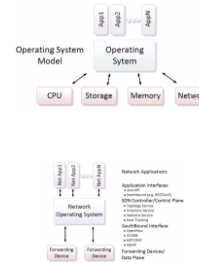
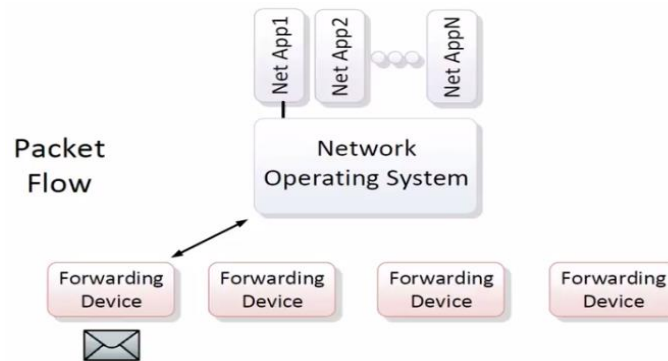
**Fog Computing (FC)  
Mobile Edge Computing (MEC)**



# 5G Enablers



**SOFTWARE DEFINED NETWORKING** - is an approach to cloud computing that facilitates network management and enables programmatically efficient network configuration in order to improve network performance and monitoring

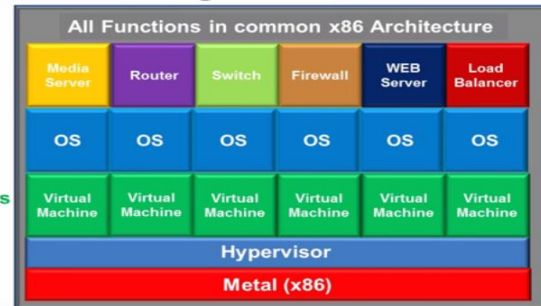


**NETWORK FUNCTIONS VIRTUALIZATION (NFV)** is an initiative to virtualize network services traditionally run on proprietary, dedicated hardware. With NFV, functions like routing, load balancing and firewalls are packaged as virtual machines (VMs) on commodity hardware. Individual virtual network functions, or VNFs, are an essential component of NFV architecture.

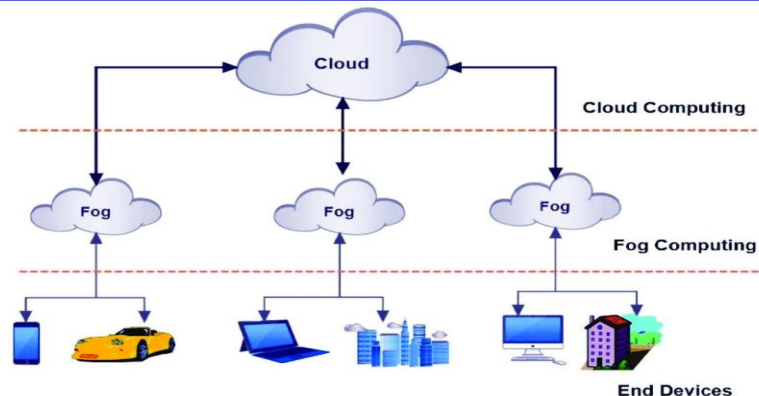
## Network Functions Virtualization (NFV)

- Standard Hardware
- Less Complex
- Very Flexible
- Reduced Power
- Lower CapEx
- Lower OpEx
- Test new apps
- Low risk
- Reduced TTM
- Open Market to Software suppliers

### Using Virtualization



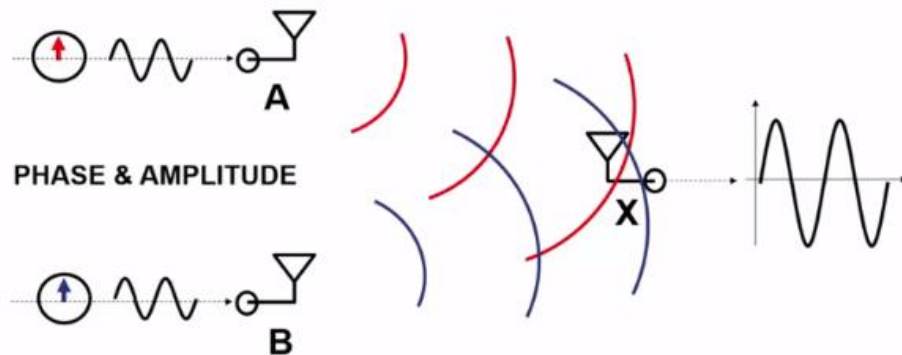
**FOG COMPUTING** - Fog networking, also known as fogging, is an architecture that uses edge devices to carry out a substantial amount of computation, storage, communication locally and routed over the internet backbone.



# 5G Enablers



**BEAMFORMING** – Uses signal processor for directional signal transmission or reception. It is achieved by combining elements in an antenna array so that signals at key angles experience constructive interference while others experience destructive interference.



**NEW 5G SPECTRUM ALLOCATION** – Each country will allocate new spectrum for 5G in centimeter and millimeter wave bands.

www.spectrummatters.com

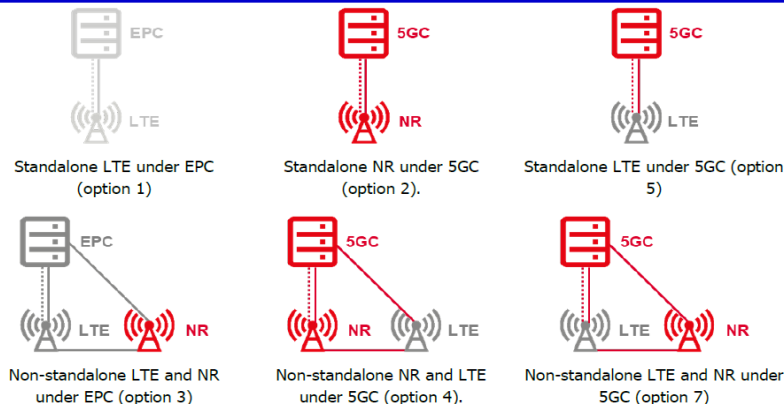
	very low frequency	low frequency	medium frequency	high frequency	very high frequency	ultra high frequency	super high frequency	extra high frequency
frequency	3-30 kHz	30-300 kHz	300-30000 kHz	3-30 MHz	30-300 MHz	300-30000 MHz	3-30 GHz	30-300 GHz
wavelength in air	100 km – 10 km	10 km – 1 km	1 km – 100 m	100 m – 10 m	10 m – 1 m	1 m – 100 mm	100mm – 10mm	10 mm – 1 mm
						mobile phones wireless LAN	wireless LAN communication satellite & satellite television	

**Spectrum Allocation & Uses For Mainstream Consumer Wireless Communication**

★ "beachfront property" frequencies lower than 1GHz in cellular



**MULTI CONNECTIVITY** – 3GPP standards define connectivity to legacy 4G systems to complement 5G networks. This allows 5G to roll out in areas without having to have a fully developed 5G network as 4G networks can cover areas that 5G doesn't have coverage yet.



# 5G Spectrum Allocations in USA



## 5G Spectrum Allocations in the United States

Frequency Band	Type
600 MHz (2 x 35 MHz Bands)	Licensed
2.5 GHz	Licensed (Existing LTE Band 41)
3.55 - 3.7 GHz	Unlicensed
3.7 GHz - 4.2 GHz	Licensed
5.9 - 7.1 GHz	Unlicensed
24.25 - 24.45 GHz	Licensed
24.75 - 25.25 GHz	Licensed
27.5 - 28.35 GHz	Licensed
37 - 38.6 GHz	Licensed Outdoors, Unlicensed Indoors
38.6 - 40 GHz	Licensed
47.2 - 48.3 GHz	-
64 - 71 GHz	Unlicensed





**NARROWBAND IOT** - Narrowband Internet of Things (NB-IoT) is a Low Power Wide Area Network (LPWAN) 3GPP radio technology standard. It came in 3GPP Release 13 (LTE Advanced Pro), in June 2016. NB-IoT focuses on indoor coverage, low cost, long battery life, and high connection density. NB-IoT uses a subset of the LTE standard but limits the bandwidth to a single narrow-band of 200kHz. It uses OFDM modulation for downlink communication and SC-FDMA for uplink communications. NB-IoT caters to applications with frequent communications.

### NB-IoT (narrowband Internet of Things)

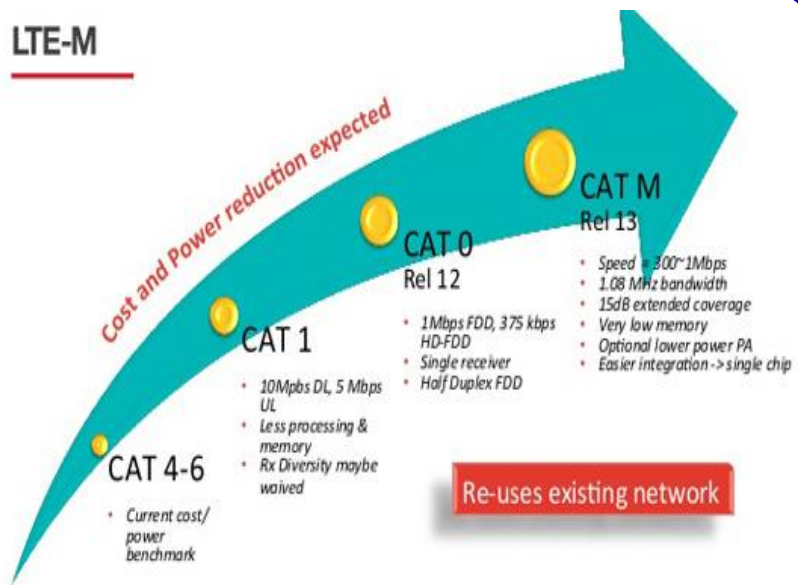
Narrowband IoT (NB-IoT) is a 3GPP radio technology standard that addresses the requirements of the Internet of Things (IoT). The technology provides improved indoor coverage, support of massive number of low throughput devices, low delay sensitivity, ultra-low device cost, low device power consumption and optimized network architecture.

Bandwidth: 180 kHz  
Coverage: 164 dB  
Latency: <10 seconds  
Battery life: 10+ year  
Low power: eDRX, PSM

NB-IoT is specified by 3GPP in Release 13, Release 14 and Release 15



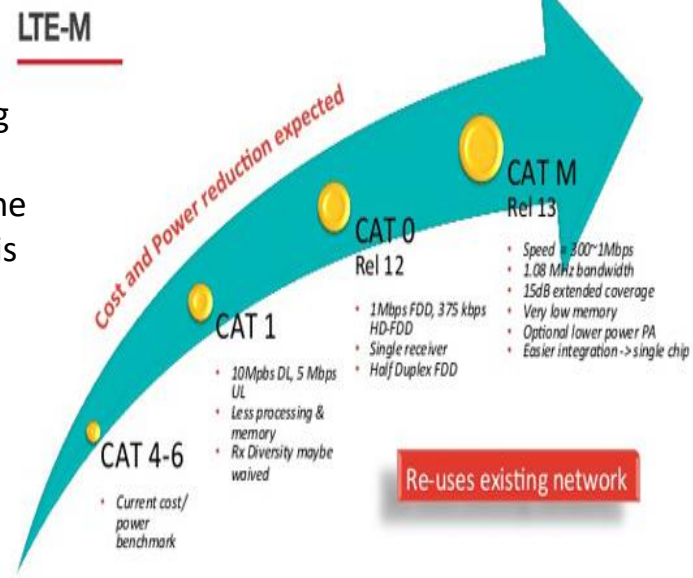
**CATEGORY M (CAT-M)** – IoT needs are different than what LTE network was built for. LTE Cat M1 (LTE CAT-M, or LTE-MTC) is a low-power wide area (LPWA) cellular technology, designed for the Internet of Things (IoT) and machine-to-machine (M2M) communications. LTE Cat-M uses less bandwidth, requiring only 1.4MHz bandwidth, and supports download & upload data speed less than 1Mbps. LPWA cellular LTE Cat M1 consumes much less power than LTE Cat.3 or Cat.4. This allows battery lifetime up to 10+ years, with the modem costs reduced to 20-25% vs EGPRS modems. LTE Cat-M provides better network coverage in buildings and underground. LTE CAT-M competes with other LPWA options (Wi-Fi, Bluetooth, ZigBee, and Zwave).



# 5G Fundamentals



**eMTC (Enhanced Machine-Type Communication)** - LTE-M including eMTC (enhanced Machine Type Communication) is a low power wide area network (LPWAN) 3GPP standard enabling machine-to-machine and Internet of Things applications. The specification for eMTC (LTE Cat-M1) was in 3GPP Release 13 June 2016 (LTE Advanced Pro). The advantage of LTE-M over NB-IoT is its comparatively higher data rate, mobility, and voice over the network, but it requires more bandwidth, is more costly, and cannot be put into guard band frequency band. In March 2019, over 100 operators have deployed either NB-IoT or LTE-M networks.



← Scaling up in performance and mobility      Scaling down in complexity and power →



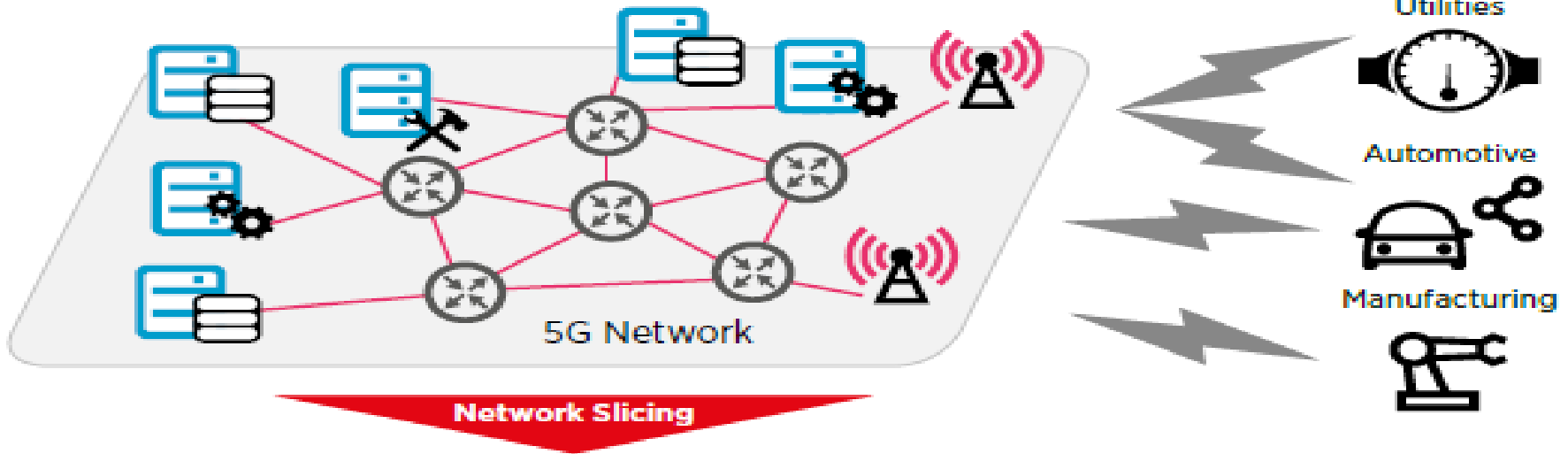
## Sample use cases



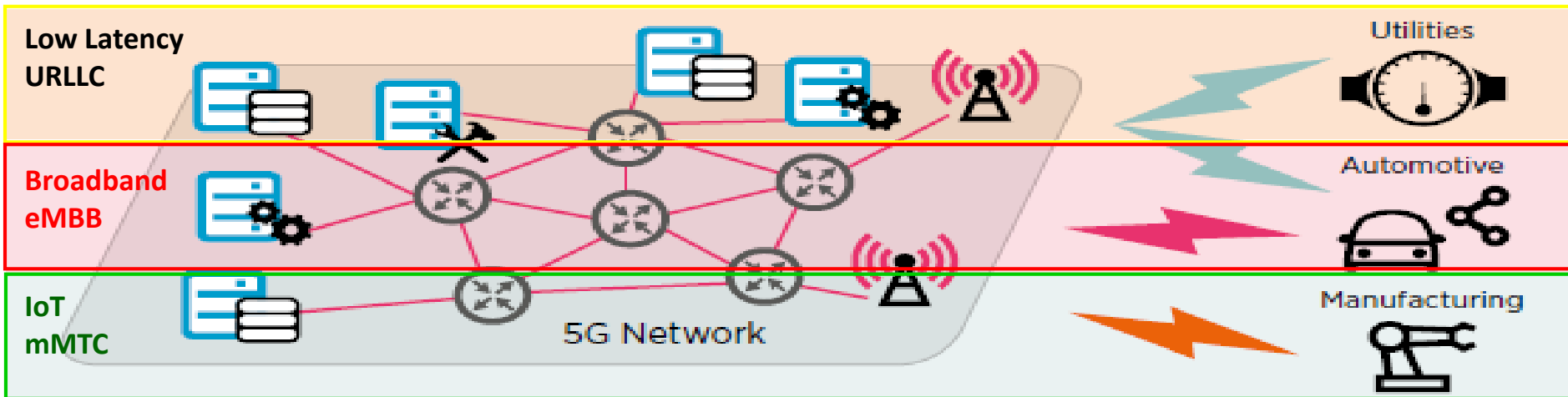
# 5G Fundamentals – Network Slicing



5G networks need to serve customers with very different needs

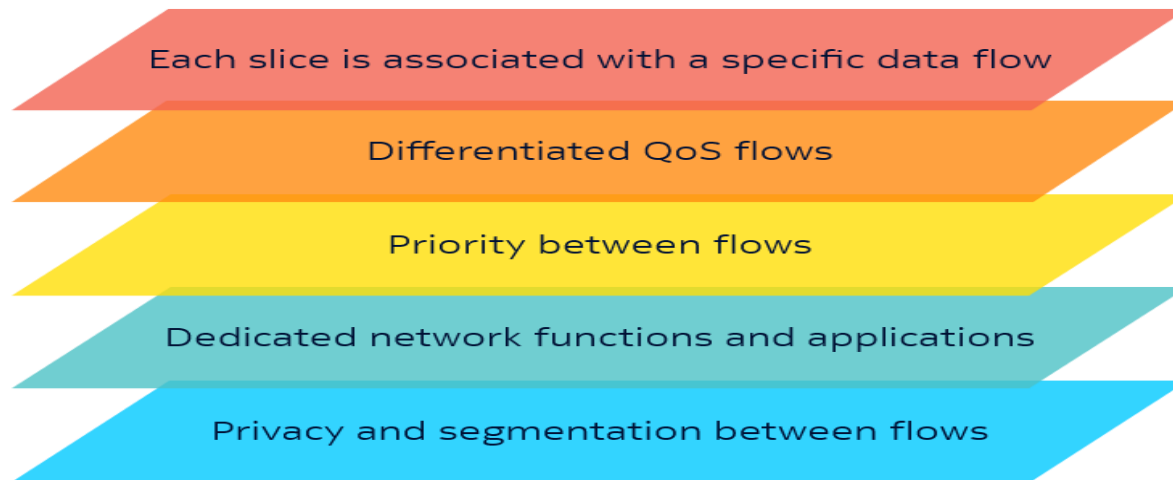


5G networks subdivided into virtual networks each optimised for one business case

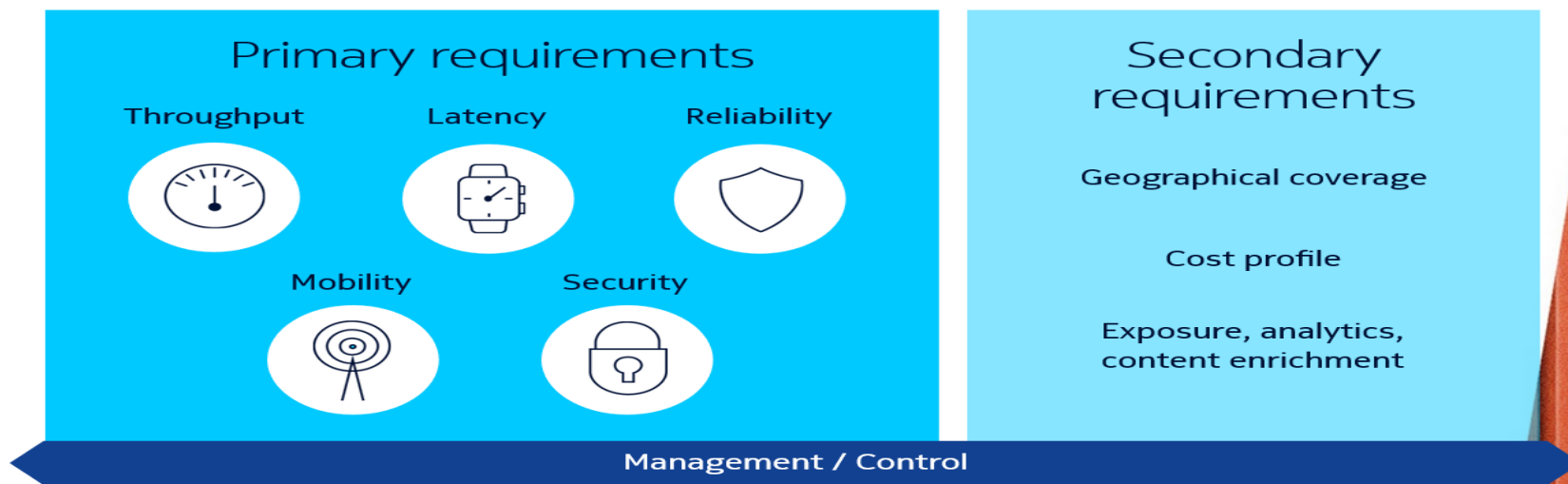


 IoT slice     Broadband slice     Low latency slice

## Network slicing features



## Network slicing requirements





# 5G Fundamentals - MEC



**CLOUD** | Data Centers

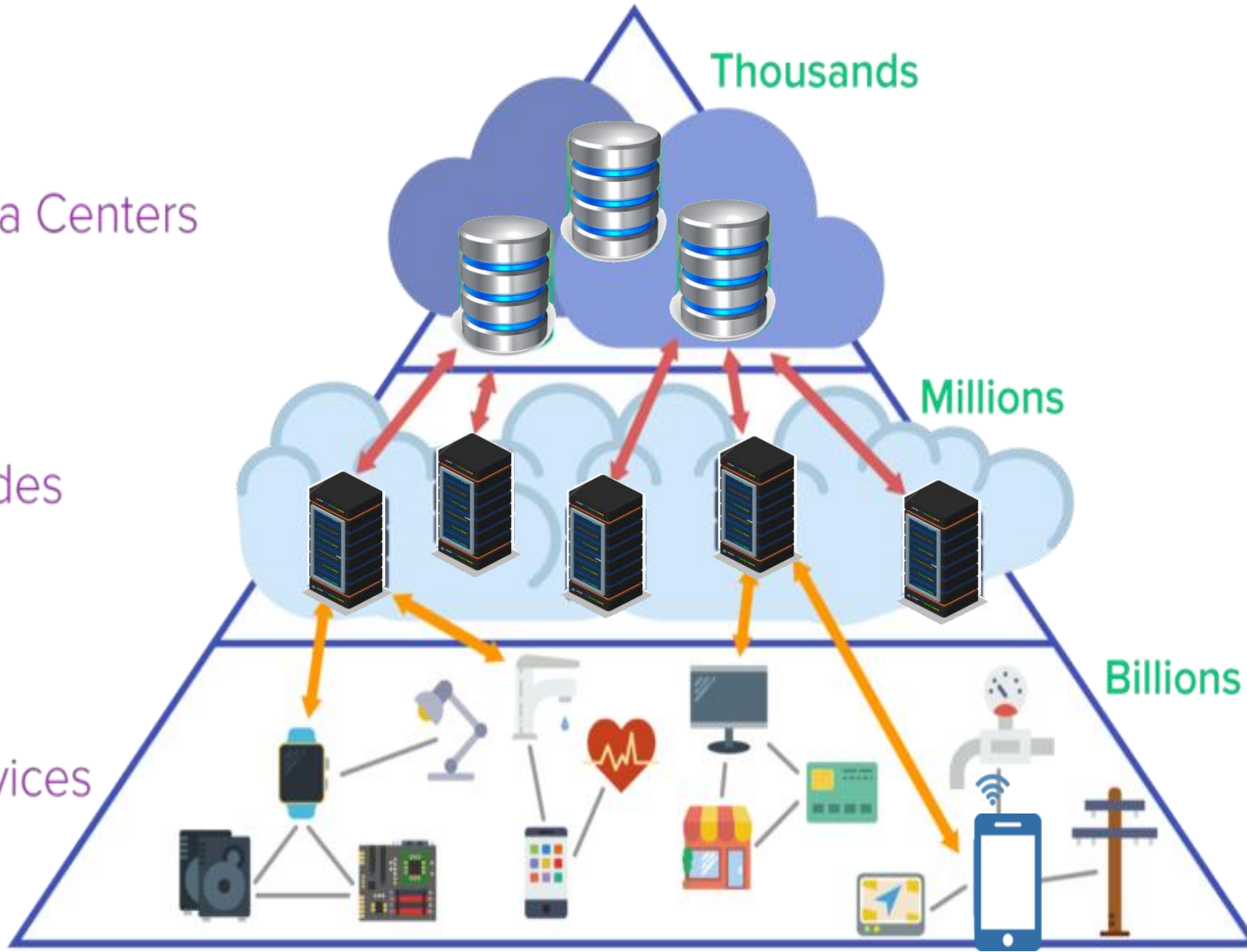
Thousands

**FOG** | Nodes

Millions

**EDGE** | Devices

Billions



# 5G Fundamentals - MEC



ICON	TOPIC	DESCRIPTION
A circular icon with a blue background and a white border. Inside the circle, there is a red flag on a black pole, set against a white background.	<b>ON PREMISES</b>	The Edge is local, meaning that it can run <u>isolated from the rest of the network</u> , while having access to local resources. This becomes particularly important for Machine-to-Machine scenarios, for example when dealing with security or safety systems that need high levels of resilience.
A circular icon with a blue background and a white border. Inside the circle, there is a white silhouette of a person standing next to a location pin, set against a white background.	<b>PROXIMITY</b>	Being close to the source of information, Edge Computing is particularly useful to <u>capture key information</u> for analytics and big data. Edge computing may also have direct access to the devices, which can easily be leveraged by business specific applications
A circular icon with a blue background and a white border. Inside the circle, there is a white stopwatch with a red needle, set against a white background.	<b>LOWER LATENCY</b>	As Edge services run close to end devices it considerably <u>reduces latency</u> . This can be utilized to react faster, to improve user experience, or to minimize congestion in other parts of the network
A circular icon with a blue background and a white border. Inside the circle, there is a white compass with a red needle, set against a white background.	<b>LOCATION AWARENESS</b>	When a Network Edge is part of a wireless network, whether it is Wi-Fi or Cellular, a local service can leverage low-level signaling information to determine the location of each connected device. This gives birth to an entire family of business-oriented use cases, including <u>Location Based Services</u> , Analytics, and many more.
A circular icon with a blue background and a white border. Inside the circle, there is a white globe with blue lines representing network connections, set against a white background.	<b>NETWORK CONTEXT INFORMATION</b>	<u>Real-time network data</u> (such as radio conditions, network statistics, etc.) can be used by applications and services to offer context-related services that can differentiate the mobile broadband experience and be monetized. New applications can be developed (which will benefit from this real-time network data) to connect mobile subscribers with local points-of-interest, businesses and events.

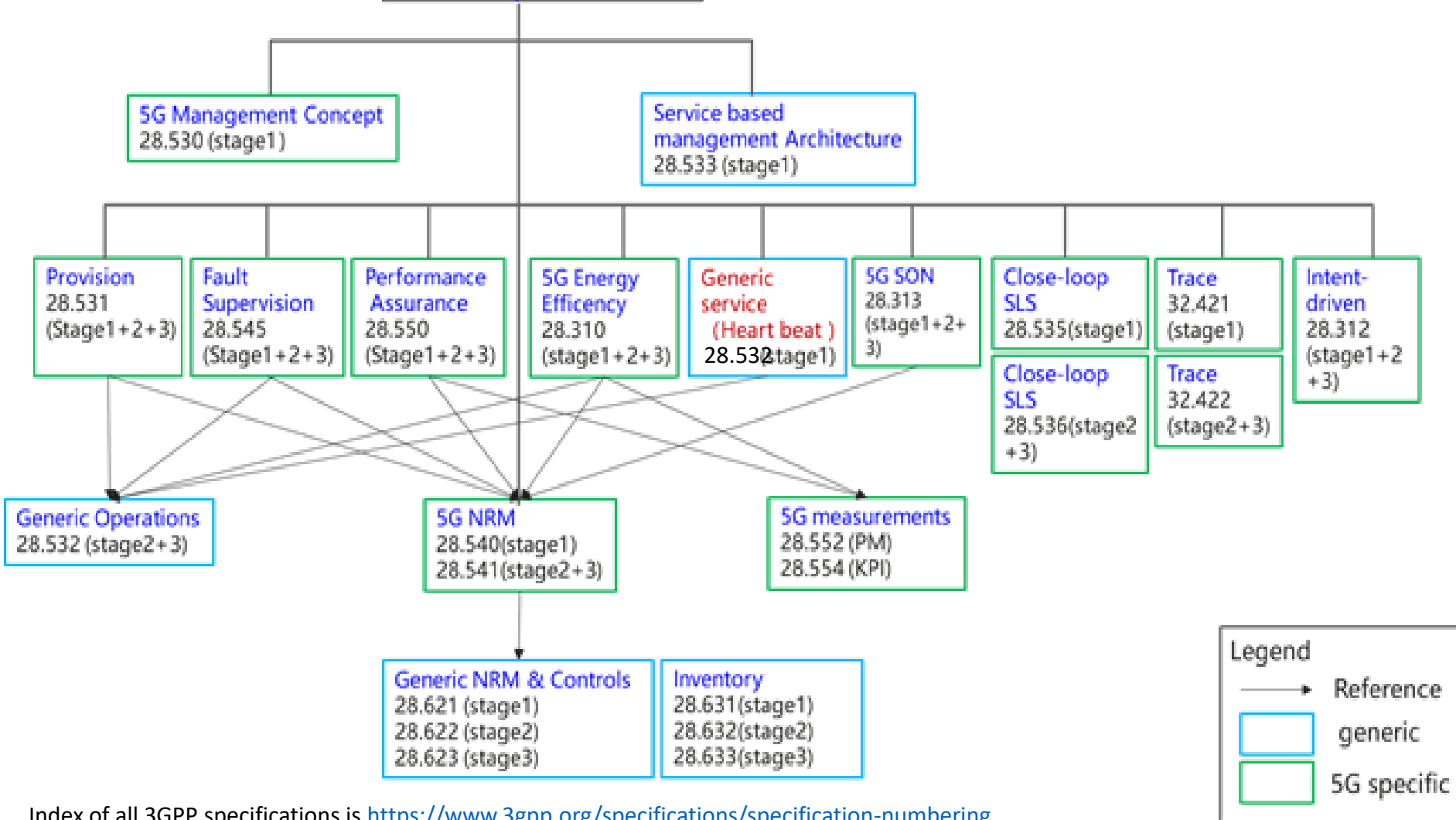
## 5G Standards



# 5G 3GPP Standards Map



## SA5 5G Spec structure



Index of all 3GPP specifications is <https://www.3gpp.org/specifications/specification-numbering>

OAM specifications are either 28.xxx series or 32.xxx series.

Many of the legacy 32.xxx have been replaced by the newer versions in 28.xxx space.

An overview "map" of 5G OAM specifications is in the S5-197548

**Legend**

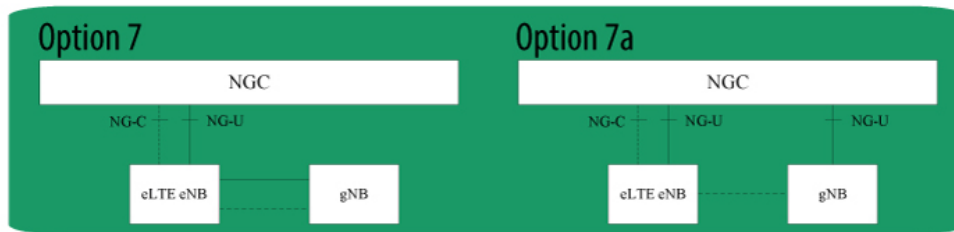
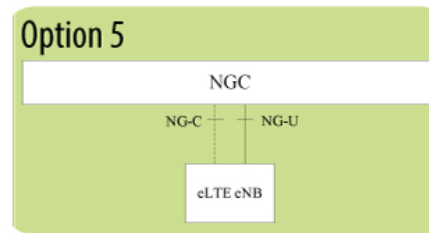
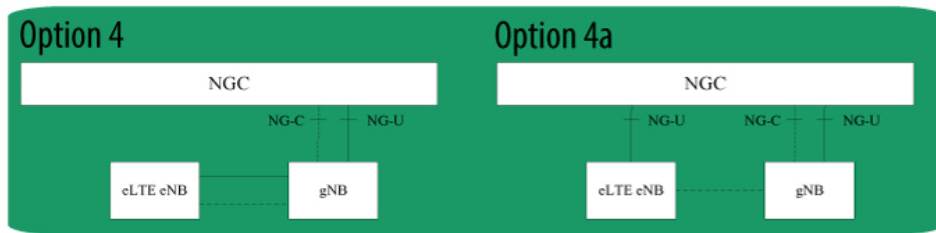
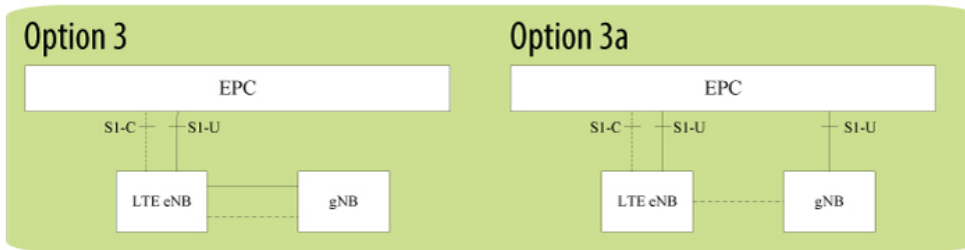
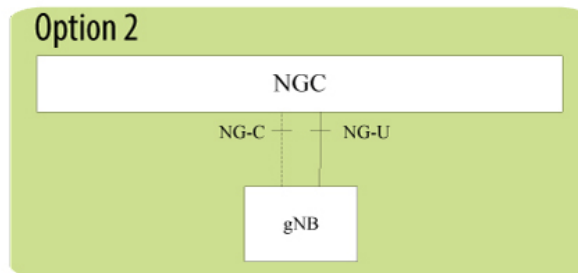
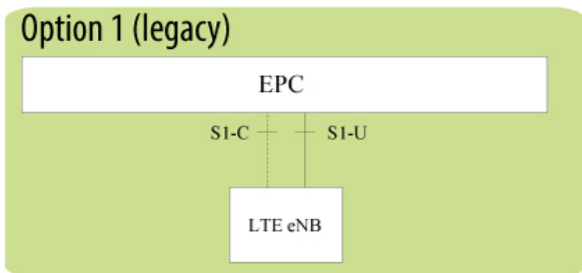
- Reference
- Blue box generic
- Green box 5G specific





## 5G Architecture Options being addressed

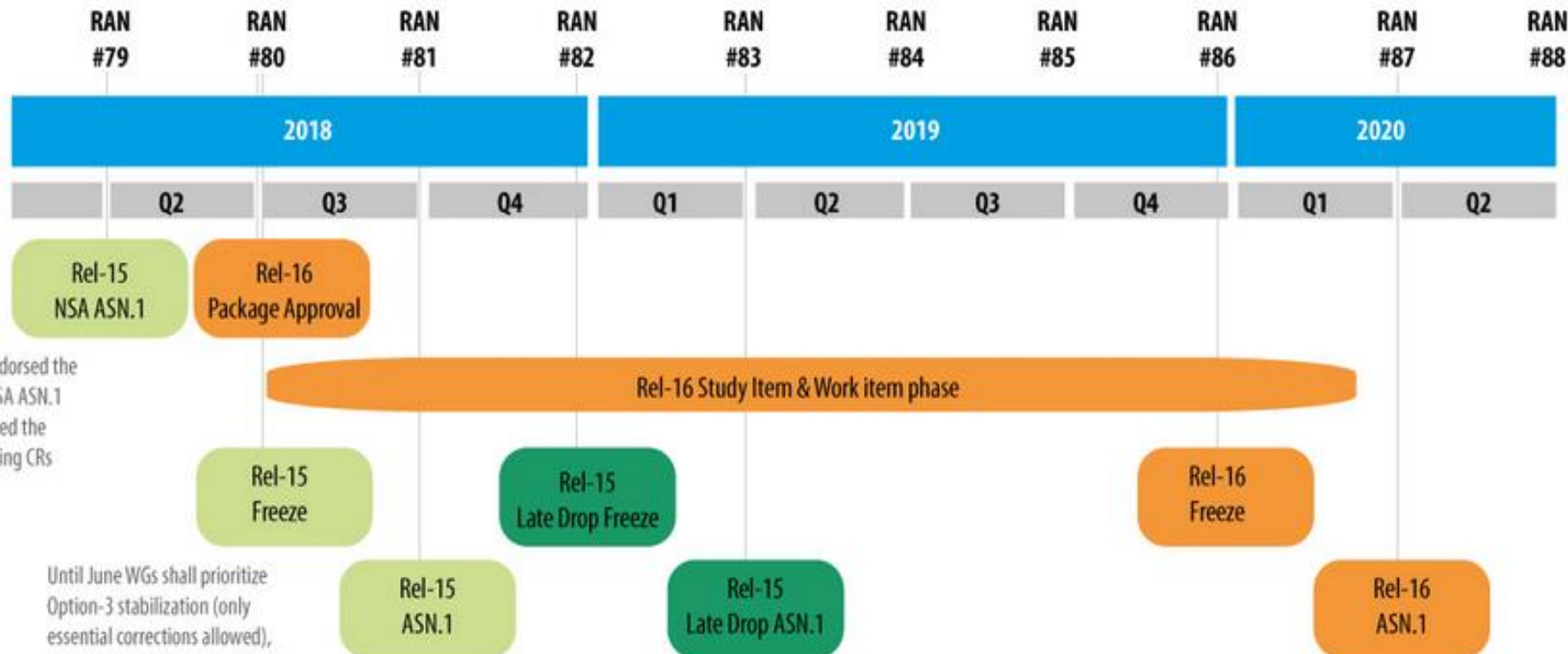
Based on detail in RP-161249



# 3GPP Release 15&16 – 5G



## Release 15 & Release 16 'NR' milestones



RAN#79 endorsed the freeze of NSA ASN.1 and approved the corresponding CRs

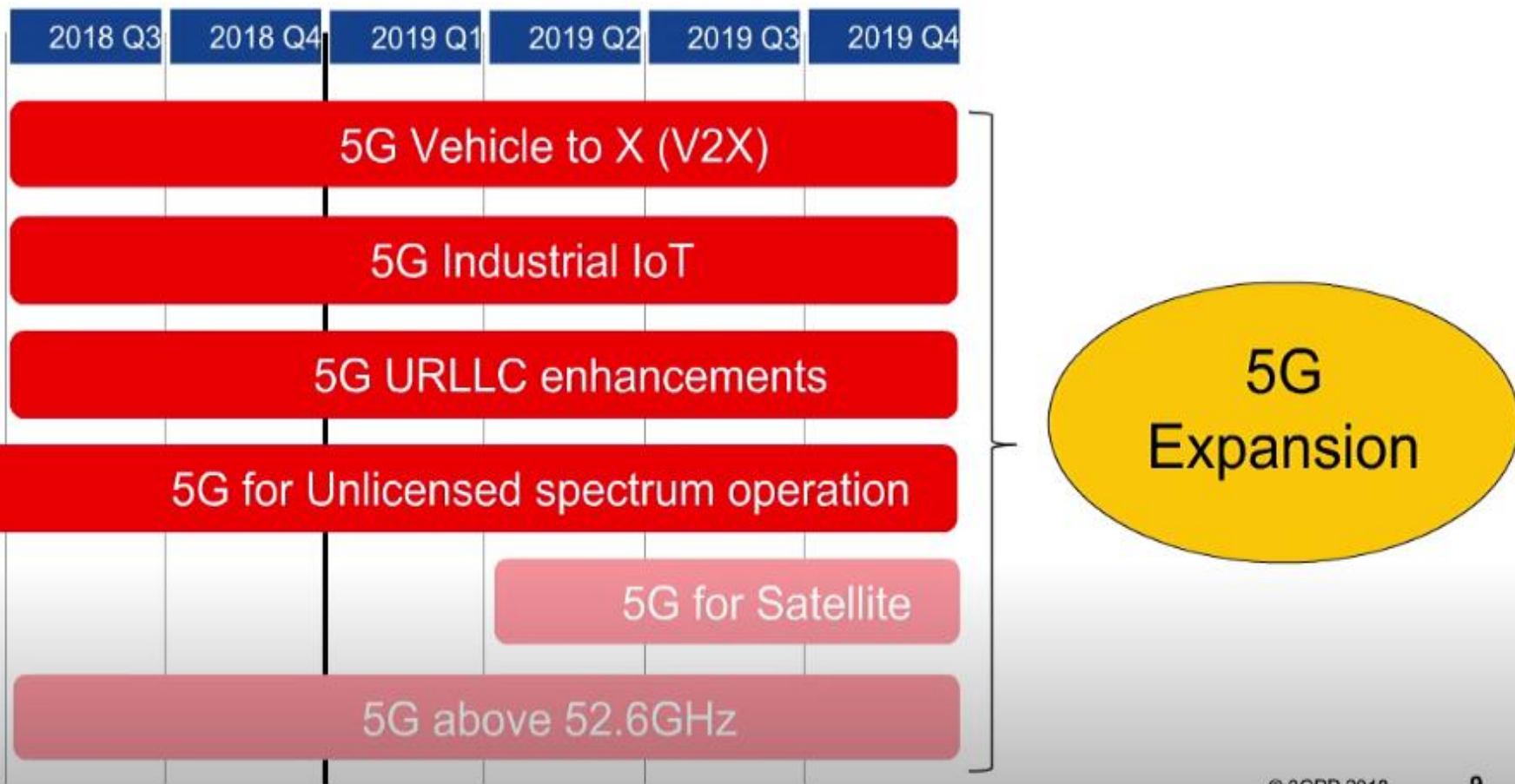
Until June WGs shall prioritize Option-3 stabilization (only essential corrections allowed), and Option-2 specification work

Architecture Option 2 & 5 (LTE): ASN.1 Freeze September 2018

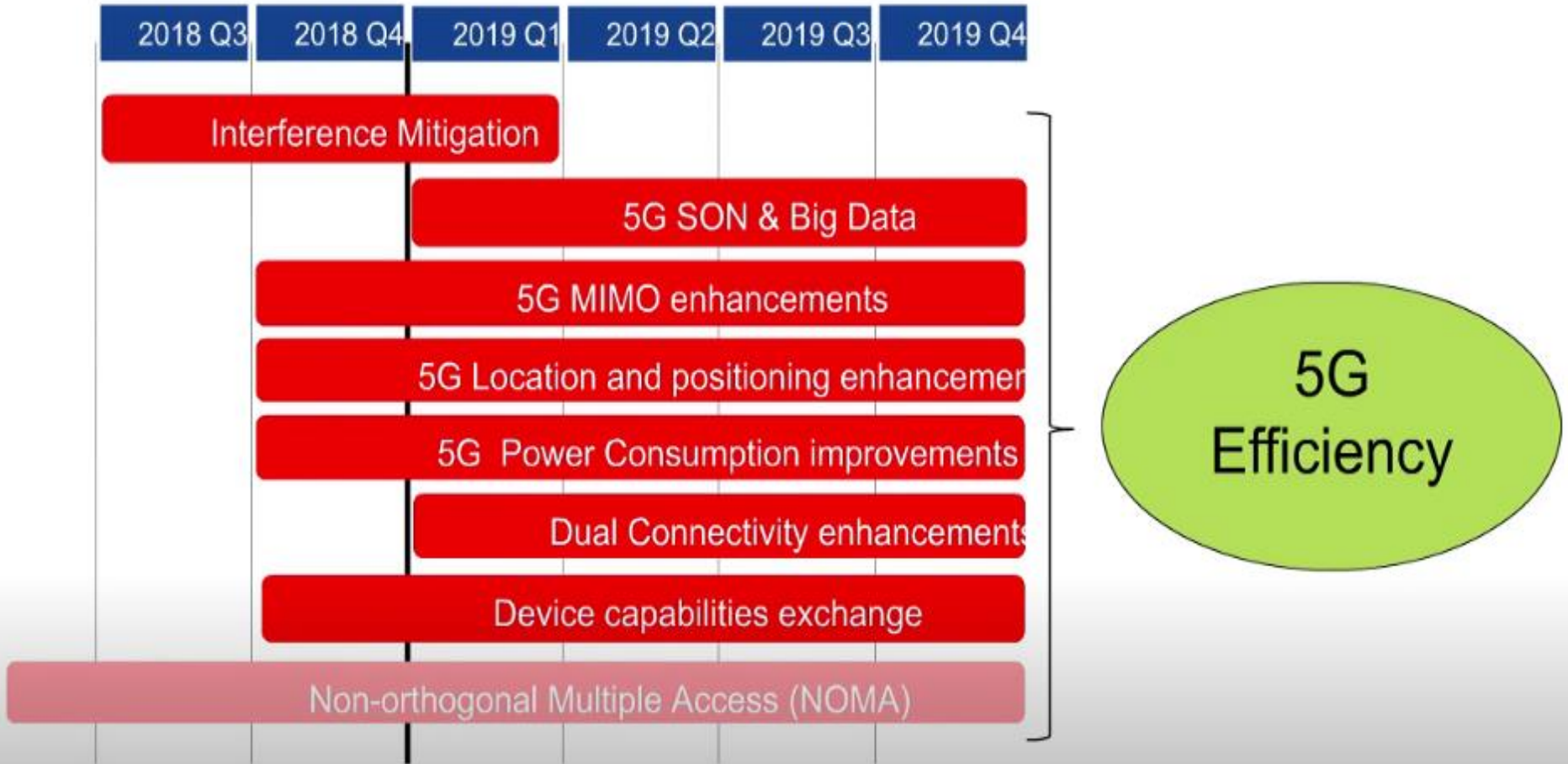
If Option 5 is not completed by September ASN.1 drop, it will be part of the late drop

The late drop is to exclusively contain NR architecture options that were not completed by September ASN.1 drop. Options 4, 7 are part of the late drop

## Release 16 – 5G Expansion

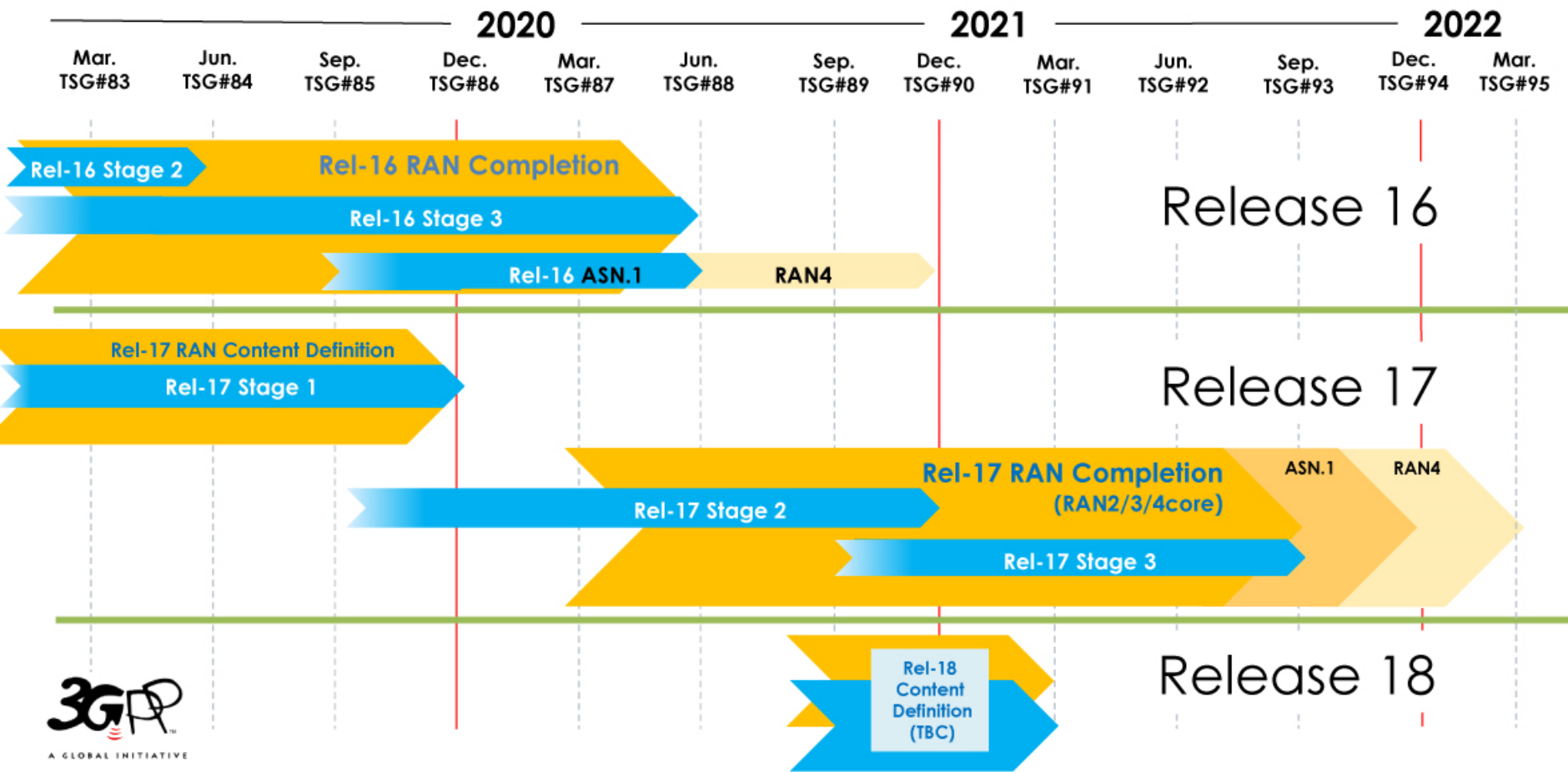


## Release 16 – 5G Efficiency





# 5G 3GPP Release 17



Source: 3GPP TSG SA#87e, 17-20 March 2020, e-meeting document SP-200222

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## Release 17

- NR MIMO
- NR Sidelink enh.
- 52.6 - 71 GHz with existing waveform
- Dynamic Spectrum Sharing (DSS) enh.
- Industrial IoT / URLLC enh.
- **Study** - IoT over Non Terrestrial Networks (NTN)
- NR over Non Terrestrial Networks (NTN)
- NR Positioning enh.
- Low complexity NR devices
- Power saving
- NR Coverage enh.
- **Study** - NR eXtended Reality (XR)
- NB-IoT and LTE-MTC enh.
- 5G Multicast broadcast
- Multi-Radio DCCA enh.
- Multi SIM
- Integrated Access and Backhaul (IAB) enh.
- NR Sidelink relay
- RAN Slicing
- Enh. for small data
- SON / Minimization of drive tests (MDT) enh.
- NR Quality of Experience
- eNB architecture evolution, LTE C-plane / U-plane split
- Satellite components in the 5G architecture
- Non-Public Networks enh.
- Network Automation for 5G - phase 2
- Edge Computing in 5GC
- Proximity based Services in 5GS
- Network Slicing Phase 2
- Enh. V2x Services
- Advanced Interactive Services
- Access Traffic Steering, Switch and Splitting support in the 5G system architecture
- Unmanned Aerial Systems
- 5GC LoCation Services
- Multimedia Priority Service (MPS)
- 5G Wireless and Wireline Convergence
- 5G LAN-type services
- User Plane Function (UPF) enh. for control and 5G Service Based Architecture (SBA)

These are some of the Rel-17 headline features, prioritized during the December 2019 Plenaries (TSG#86)

Start of work: January 2020

Full details of the content of Rel-17 are in the Work Plan: [www.3gpp.org/specifications/work-plan](http://www.3gpp.org/specifications/work-plan)

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## 3GPP 5G Release 17 (2021)

### 5G NR – a unified, scalable air interface

Allowing coexistence of a wide range of 5G device classes

#### 5G IoT – eMTC/NB-IoT

Lowest complexity devices – e.g., low complexity, low power, delay tolerant



Smart city  
(e.g., meters)



Low-end industrial  
IoT (e.g., sensors)



Low-end  
wearables



Low-end  
asset trackers

#### 5G NR-Light

Lower complexity devices – e.g., with half-duplex, improved control channel design for lower bandwidth



High-end  
wearables



Smart  
grid



High-end  
logistic trackers



Healthcare  
monitoring



Industrial  
cameras

#### eMBB and URLLC

Higher performance devices – e.g., high throughput, low latency



High-end  
smartphones



High-end industrial  
IoT (e.g., robotics)



Connected  
laptops



Extended  
Reality (XR)

## Release 16

Meeting initial accuracy requirements of ~3-10 meters



Roundtrip time (RTT)

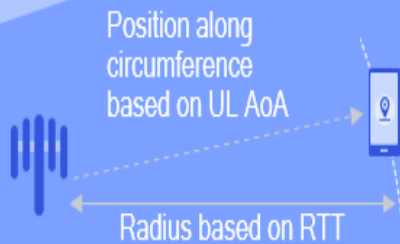


Angle of arrival / departure (AoA/AoD)



Time difference of arrival (TDOA)

### Single-cell positioning



## Release 17

Enhancing capability and performance for a wide range of use cases

### Centimeter level accuracy

Meeting accuracy of down to 0.3m



### Lower positioning latency

Reducing latency to as low as 10 ms



### New evaluation scenarios

Supporting IIoT channel models



### Higher capacity

Scaling to millions of simultaneous devices







## Enhanced eMBB in 3GPP Rel-17



Further improved MIMO for e.g., better mobility



Enhanced IAB with full-duplex and spatial multiplexing



DSS enhancements



Enhanced coverage for sub-7 GHz & mmWave



Supporting even higher bands, up to 71 GHz



Multicast for content delivery



Further power saving for idle, connected and small data



Further enhanced mobility for mixed topologies



Others such as, >4 Rx and multi-SIM

### Enhanced foundation

Coverage, capacity, latency, power saving, mobility

### Expanded deployments

New spectrum, topologies, integrated backhaul, ....

### New services

Latency, reliability, positioning, use cases like XR

# 5G 3GPP Release 17 Extended Reality



Edge processing framework



Traffic awareness



System enhancements