

# How about `physical_network` in TOSCA for SR-IOV

## Problem Description:

In a nutshell, **How can we provide the `physical_network` information** (which is required by OpenStack when to use SR-IOV) **in TOSCA VNFD?**

In OpenStack, when to use SR-IOV, `physical_network` is needed both by the administrator and the users.

First the administrator need to do some configurations for SR-IOV for various openstack services, e.g.

nova configurations (i.e. `nova.conf`):

```
pci_passthrough_whitelist={"address":"0000:08:00.0", "physical_network":"physnetNFV"}
```

```
scheduler_default_filters = <defaultlist>, PciPassthroughFilter
```

neutron ml2 configurations: (`ml2.conf`)

```
[ml2_sriov]
supported_pci_vendor_devs = 8086:10fb
agent_required = False
[sriov_nic]
physical_device_mappings = physnetNFV:eth1
```

To use SR-IOV, users first need to create a network using the appropriate `physical_network` according the the administrator's configuration, then create a port and launch a VM by that port, e.g.

```
openstack network create --provider-network-type flat --provider-physical-network physnetNFV sriov-net

... ..

openstack port create --vnic-type direct --network sriov-net ... sriov-port

openstack server create ... .. --nic --port-id=<uuid of port sriov-port created above> ...
```

In Heat, we could provide the `physical_network` information in the template as:

```
sriov_net:
  type: OS::Neutron::Net
  properties:
    name: sriov_network
    network_type: flat
    physical_network: physnetNFV
  /** Subnet details are not provided for brevity**/
sriov_port:
  type: OS::Neutron::Port
  properties:
    name: sriov_port
    network_id : { get_resource: sriov_network}
    binding:vnic_type: direct
virtual_firewall_appliance:
  type: OS::Nova::Server
  image: ....
  networks:
    - port: {get_resource: sriov_port}
```

Now the question is how about the TOSCA VNFD.

## Proposals:

Here we came up with 3 proposals about how to provide such **`physical_network`** information in `tosca VNFD`.

### 1. Using `physicalNetwork` property specific in ONAP R2 DM

In ONAP R2 DM, we have the `physicalNetwork` property in virtual link profile data type, and we can use that.

```

VL_mux_gw_private_net:
  type: toska.nodes.nfv.VnfVirtualLink
  properties:
    connectivity_type:
      layer_protocol: ipv4
    vl_profile:
      ... ..
      networkName: sriov_net
      cidr: .....
      dhcpEnabled: false
      physicalNetwork: physnetNFV

```

**Pros:**

- no need to change the toska work flow within ONAP for policy/oof

**Cons:**

- VNF provider should NOT know the underlying cloud configuration information, such as physical\_network information(Yes, heat template has the same problem), before they create their own VNFD.
- The physicalNetwork property above is not in IFA011 or SOL001, so it might be removed in the future.
- SR-IOV requirement is specified as HPA features in CP node in toska VNFD, ONAP policy generator needs to back reference from CP to corresponding VL to get the relevant information.

## 2. Put the information in SRIOV specific HPA feature

Since physical\_network information is for SR-IOV only in our case, we could add this information into the HPA feature's configurationValue, in the format of <interface\_type>:<physical\_network>

```

Cp_SRIOV:
  type: toska.nodes.nfv.VduCp
  properties:
    ... ..
    virtual_network_interface_requirements:
      - name: sriov
        support_mandatory: true
        network_interface_requirements:
          interfaceType: '{"schemaVersion": "0","schemaSelector": "", "hardwarePlatform": "generic", "
mandatory": "true", "configurationValue": "SR-IOV:physnetNFV"}'
          nic_io_requirements:
            pciVendorId: '{"schemaVersion": "0","schemaSelector": "", "hardwarePlatform": "generic", "
mandatory": "true", "configurationValue": "8086"}'
            pciDeviceId: '{"schemaVersion": "0","schemaSelector": "", "hardwarePlatform": "generic", "
mandatory": "true", "configurationValue": "10fb"}'

```

**Pros:**

- no need to change the toska work flow within ONAP for policy/oof
- No inconsistency to IFA011 or SOL001.
- policy generator can just parse the VNFD Cp definition and generate the corresponding rules for OOF.

**Cons:**

- VNF provider should NOT know the underlying cloud configuration information, such as physical\_network information(Yes, heat template has the same problem), before they create their own VNFD.

## 3. Put the information as a runtime property/input in HPA feature

Ideally, the VNF provider should NOT know the underlying cloud configuration information when he/she create the onboarding VNFD. So we can put the physical\_network information as a runtime property/input by using toska function.

```

inputs:
  sriov_physical_net :
    type: string
    description: physical network for sriov
    .....
node_templates:
  Cp_SRIOV:
    type: toska.nodes.nfv.VduCp
    properties:
      ... ..
      virtual_network_interface_requirements:
        - name: sriov
          support_mandatory: true
          network_interface_requirements:
            interfaceType: { concat : [ '{"schemaVersion": "0","schemaSelector": "", "hardwarePlatform":
"generic","mandatory": "true", "configurationValue": ',
                                'SR-IOV:', { get_input: sriov_physical_net }, ''}'
                                ]
          nic_io_requirements:
            pciVendorId: '{"schemaVersion": "0","schemaSelector": "", "hardwarePlatform": "generic", "
mandatory": "true", "configurationValue": "8086"}'
            pciDeviceId: '{"schemaVersion": "0","schemaSelector": "", "hardwarePlatform": "generic", "
mandatory": "true", "configurationValue": "10fb"}'

```

#### Pros:

- VNF provider doesn't need to know the underlying cloud configuration information
- No inconsistency to IFA011 or SOL001.

#### Cons:

- Need to change the ONAP internal work flow. Policy can not generate the corresponding policy rules for OOF until SDNC has finished its operations and provide the toska input, or unless the service designer can provide the default value of the input parameter.
- I don't believe we have time to finish this in C release.